Introduction to Collapsible Pushdown Automata and Higher-Order Recursion Schemes

Paweł Parys

University of Warsaw

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Operations on 2-stacks: s_i are 1-stacks. Top of stack is on right.

$$push_{2} : [s_{1}...s_{i-1}s_{i}] \rightarrow [s_{1}...s_{i-1}s_{i}s_{i}]$$
$$pop_{2} : [s_{1}...s_{i-1}s_{i}] \rightarrow [s_{1}...s_{i-1}]$$

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An **order**-*n* **PDA** has an order-*n* stack, and has $push_i$ and pop_i for each $1 \le i \le n$.

The next operation depends on the topmost stack symbol, the state, and the next letter on the input.

Language: $\{b^{2^k} : k \in \mathbb{N}\}$

- order 2
- 3 stack symbols: \perp , x, #

 $(\underline{}, q_1) \xrightarrow{\mathcal{E}} (q_1, \text{push}_1(x))$



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 $(_,q_1) \xrightarrow{\varepsilon} (q_1,push_1(x))$ $(_,q_1) \xrightarrow{\varepsilon} (q_2,push_1(\#))$ $(\#,q_2) \xrightarrow{\varepsilon} (q_3,push_2)$ $(\#,q_3) \xrightarrow{\varepsilon} (q_4,pop_1)$

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Input: b

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Input: b b

 $(_,q_1) \xrightarrow{\mathcal{E}} (q_1, push_1(x))$ $(_,q_1) \xrightarrow{\mathcal{E}} (q_2, \text{push}_1(\#))$ $(\#,q_2) \xrightarrow{\mathcal{E}} (q_2, \text{push}_2)$ $(\#,q_3) \xrightarrow{\mathcal{E}} (q_4,pop_1)$ $(x,q_{A}) \xrightarrow{\mathcal{E}} (q_{5},pop_{1})$ $(_,q_5) \xrightarrow{\mathcal{E}} (q_4, push_2)$ $(\perp, q_{\scriptscriptstyle A}) \xrightarrow{b} (q_{\scriptscriptstyle A}, pop_{\scriptscriptstyle 2})$

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Higher-order pushdown automata

"Traditional" view:

• a nondeterministic HOPDA recognizing a language of words, as on previous slides

"Modern" view:

• a deterministic HOPDA generating a single tree (node-labeled, ranked, ordered, usually infinite)

One can also consider configuration graphs of HOPDA – not in this talk.

nondeterminism – what to do next?

- order 2
- 3 stack symbols: \perp , x, #

 $(\underline{q}_1, \underline{q}_1) \xrightarrow{\mathcal{E}} (\underline{q}_1, push_1(\mathbf{x}))$ $(\underline{},q_1) \xrightarrow{\epsilon} (q_2, push_1(\#))$ $(\#,q_2) \xrightarrow{\epsilon} (q_2, \text{push}_2)$ $(\#,q_3) \xrightarrow{\mathcal{E}} (q_4,pop_1)$ $(x,q_{A}) \xrightarrow{\varepsilon} (q_{5},pop_{1})$ $(_,q_5) \xrightarrow{\mathcal{E}} (q_4, push_2)$ $(\perp, q_{A}) \xrightarrow{b} (q_{A}, pop_{2})$ $(\#,q_{\downarrow}) \xrightarrow{\mathcal{E}} (q_{acc},id)$



letter a of rank 2

- order 2
- 3 stack symbols: \perp , x, #



(q₁,push₁(x)) Q_ **(**q₂,push₁(#)) $\xrightarrow{\epsilon}$ (q₃, push₂) (#,q $(\#,q_3) \xrightarrow{\mathcal{E}} (q_4,pop_1)$ $(x,q_{A}) \xrightarrow{\varepsilon} (q_{5},pop_{1})$ $(_,q_5) \xrightarrow{\mathcal{E}} (q_4, push_2)$ $(\perp, q_{A}) \xrightarrow{b} (q_{A}, pop_{2})$ $(\#,q_{\downarrow}) \xrightarrow{\mathcal{E}} (q_{acc},id)$

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letter c of rank 0, instead of an accepting state

- order 2
- 3 stack symbols: \perp , x, #

Tree-generating HOPDA - definition From every pair of stack symbol & state there is either:

- one ϵ -transition
- one transition reading a letter of rank k, resulting in k (ordered) pairs of state & operation.

>(q₁,push₁(x)) >(q₂,push₁(#)) $(\#,q_2) \xrightarrow{\mathcal{E}} (q_3, \text{push}_2)$ $(\#,q_3) \xrightarrow{\mathcal{E}} (q_4, pop_1)$ $(x,q_4) \xrightarrow{\epsilon} (q_5,pop_1)$ $(_,q_5) \xrightarrow{\mathcal{E}} (q_4, \text{push}_2)$ $(\perp,q_{\scriptscriptstyle A}) \xrightarrow{b} (q_{\scriptscriptstyle A},pop_{\scriptscriptstyle 2})$ $(\#,q_{A}) \xrightarrow{C}$

- order 2
- 3 stack symbols: \perp , x, #

Generated tree:

 $(q_1, push_1(x))$ $(q_2, push_1(\#))$ (_,q₁) $(\#,q_2) \xrightarrow{\mathcal{E}} (q_3, \text{push}_2)$ $(\#,q_3) \xrightarrow{\mathcal{E}} (q_4,pop_1)$ $(x,q_{A}) \xrightarrow{\varepsilon} (q_{5},pop_{1})$ $(_,q_5) \xrightarrow{\mathcal{E}} (q_4, \text{push}_2)$ $(\perp, q_{A}) \xrightarrow{b} (q_{A}, pop_{2})$ $(\#,q_{A}) \xrightarrow{\mathbf{C}}$

Higher-order recursion schemes



Higher-order recursion schemes - definition

Nonterminals may take arguments, that can be then used on the right side of productions. Higher-order recursion schemes - definition

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Every nonterminal (every argument) has assigned some type.

<u>Types</u>:

$$\alpha ::= o \mid \alpha \rightarrow \beta$$

- *o* type of a tree
- o→o type of a function that takes a tree, and produces a tree
 o→(o→o)→o type of a function that takes a tree and a function of type o→o, and produces a tree

abbreviation of $o \rightarrow ((o \rightarrow o) \rightarrow o)$

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Every nonterminal (every argument) has assigned some type.

Types:

$$\alpha ::= o \mid \alpha \to \beta$$

Order:

ord(
$$o$$
) = 0
ord($\alpha_1 \rightarrow ... \rightarrow \alpha_k \rightarrow o$) = 1+max(ord(α_1), ..., ord(α_k))

• ord(o) = 0,

•
$$\operatorname{ord}(o \to o) = \operatorname{ord}(o \to o \to o) = 1$$
,

• $\operatorname{ord}(o \to (o \to o) \to o) = 2$

<u>Higher-order recursion schemes – example</u>

Ranked alphabet:

 $a^{o \rightarrow o \rightarrow o}$ of rank 2, $b^{o \rightarrow o}$ of rank 1, c^{o} of rank 0

Nonterminals:

S^o (starting), $A^{(o \rightarrow o) \rightarrow o}$, $D^{(o \rightarrow o) \rightarrow o \rightarrow o}$

Ranked alphabet:

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Order of a HORS = maximal order of (a type of) its nonterminal

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Nonterminals:

```
S<sup>o</sup> (starting), A^{(o \rightarrow o) \rightarrow o}, D^{(o \rightarrow o) \rightarrow o \rightarrow o}
```

Rules:

```
S \rightarrow A b
A f \rightarrow a (A (D f)) (f c)
D f x \rightarrow f (f x)
It is required that:
1) types are respected
e.g. D of type (o \rightarrow o) \rightarrow o \rightarrow o is applied to f of type o \rightarrow o,
A of type (o \rightarrow o) \rightarrow o is applied to D f of type o \rightarrow o, etc.
2) right side of every rule is of type o
```

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Rules:

$$S \rightarrow A b$$

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 $S \rightarrow Ab \rightarrow a(A(Db))(bc)$

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A(Db) bc

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A(Db) b

Rules:

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$$D f x \rightarrow f (f x)$$

 $S \rightarrow A b \rightarrow a (A (D b)) (b c)$

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$$A(Db)$$
 b c

Rules:

$$S \rightarrow A b$$

$$A f \rightarrow a (A (D f)) (f c)$$

$$D f x \rightarrow f (f x)$$

 $\begin{array}{l} S \rightarrow A \, b \rightarrow a \, (A \, (D \, b)) \, (b \, c) \\ A \, (D \, b) \rightarrow a \, (A \, (D \, (D \, b))) \, (D \, b \, c) \end{array}$

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$$S \rightarrow A b$$

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$$\begin{split} S &\rightarrow A \, b \rightarrow a \, (A \, (D \, b)) \, (b \, c) \\ A \, (D \, b) \rightarrow a \, (A \, (D \, (D \, b))) \, (D \, b \, c) \\ D \, b \, c \rightarrow b \, (b \, c) \end{split}$$



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Nonterminals: So (starting), $A^{(o \rightarrow o) \rightarrow o}$, $D^{(o \rightarrow o) \rightarrow o \rightarrow o}$ Rules: A (D (D (D $S \rightarrow A b$ $Af \rightarrow a(A(Df))(fc)$ $Dfx \rightarrow f(fx)$ $S \rightarrow Ab \rightarrow a(A(Db))(bc)$ $A(Db) \rightarrow a(A(D(Db)))(Dbc)$ $D b c \rightarrow b (b c)$ $A(D(Db)) \rightarrow a(A(D(D(Db))))(D(Db)c)$ $D(Db) c \rightarrow Db(Dbc) \rightarrow b(b(Dbc))$
Higher-order recursion schemes – example (of order 2)

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Nonterminals:

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Rules:

$$S \rightarrow A b$$

$$A f \rightarrow a (A (D f)) (f c)$$

$$D f x \rightarrow f (f x)$$

 $\begin{array}{l} S \rightarrow A \, b \rightarrow a \left(A \left(D \, b \right) \right) \left(b \, c \right) \\ A \left(D \, b \right) \rightarrow a \left(A \left(D \left(D \, b \right) \right) \right) \left(D \, b \, c \right) \\ D \, b \, c \rightarrow b \left(b \, c \right) \\ A \left(D \left(D \, b \right) \right) \rightarrow a \left(A \left(D \left(D \left(D \, b \right) \right) \right) \right) \left(D \left(D \, b \right) \, c \right) \\ D \left(D \, b \right) c \rightarrow D \, b \left(D \, b \, c \right) \rightarrow b \left(b \left(D \, b \, c \right) \right) \end{array}$



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- If every letter is of rank 1, except a single letter of rank 0, then these trees, consisting of a single branch, can be seen as words → the HORS recognizes a set of words.

- Previous slides: a deterministic HORS generating a single tree.
- One can also consider a nondeterministic HORS, recognizing a language of finite trees.
- If every letter is of rank 1, except a single letter of rank 0, then these trees, consisting of a single branch, can be seen as words → the HORS recognizes a set of words.

Example:end of word markerAlphabet: a of rank 2, b of rank 1, c of rank 0Nonterminals: S^o (starting), $A^{(o \to o) \to o}$, $D^{(o \to o) \to o \to o}$ Rules: $S \to A b$ $Af \to a (A (D f)) (f c)$ $Df x \to f (f x)$

Recognized language: $\{b^{2^k}: k \in \mathbb{N}\}$

HOPDA vs HORS

Are these two formalisms equivalent?



HOPDA vs HORS

Are these two formalisms equivalent?



Not exactly!



Theorem [Knapik, Niwiński, Urzyczyn 2002 & earlier results] For every *n*, HOPDA of order *n* and safe HORSes of order *n* generate the same trees (recognize the same word languages); [Caucal 2002] these are trees from the Caucal hierarchy, defined by iterating MSO interpretations and unfolding of graphs into trees.

Theorem [Hague, Murawski, Ong, Serre 2008] For every n, collapsible HOPDA of order n and HORSes of order n generate the same trees (recognize the same word languages).

Restriction on terms appearing on right sides of rules:

• unrestricted terms:

$$M ::= a \mid x \mid A \mid M N$$

• safe terms:

$$M ::= a \mid x \mid A \mid M N_1 \dots N_k$$

only if $ord(M N_1 \dots N_k) \le ord(N_i)$ for all *i*

In other words: if we apply an argument of some order k, then we have to apply also all arguments of order $\ge k$

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 $S \rightarrow A b$ $A f \rightarrow a (A (D f)) (f c)$ $D f x \rightarrow f (f x)$

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 $ord(D f) = 1 \le 1 = ord(f) \rightarrow OK$

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Let's check for our example HORS:

 $S \to A b$ $A f \to a (A (D f)) (f c) \checkmark safe$ $D f x \to f (f x)$

 $ord(D f) = 1 \le 1 = ord(f) \rightarrow OK$ All other subterms are of order $0 \rightarrow OK$

Restriction on terms appearing on right sides of rules:

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In other words: if we apply an argument of some order k, then we have to apply also all arguments of order $\ge k$

Example: Unsafe HORS (generating "Urzyczyn's tree" U): Types: $a^{o \to o \to o}$, $b^{o \to o}$, $c^{o \to o}$, d^{o} , e^{o} , S^{o} , $F^{(o \to o) \to o \to o \to o}$ Rules: $S \to F b d e$ $F f x y \to a (F (F f x) y (c y)) (a (f y) x)$ ord(F f x) = 1 > 0 = ord(x)y (c y) (a (f y) x)

(*F* expects two order-0 arguments; we have applied one (*x*), but not the other)

Why safety helps?

Theorem [Knapik, Niwiński, Urzyczyn 2002; Blum, Ong 2007] Substitution (hence β -reduction) in safe λ -calculus can be implemented without renaming bound variables.

Bad example: when you substitute $(\lambda x.y x) [a x x / y]$, it is neccessary to change the first two *x* to some other variable name

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- $push_1x$ pushes symbol x with a fresh identifier.
- $push_k$ for $k \ge 2$ copy symbols with their identifiers.

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remove from the topmost order-k stack all order-(k-1) stacks containing a copy of the topmost stack symbol.

push₁x



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push₂
push₂
pop₁



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pop₁
push₁x



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push₁x push₂ push₂ pop₁ push₁x push₂

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 pop_1

collapse₂



How collapse can be useful? – Urzyczyn's language U (≈ branches in the Urzyczyn's tree)

alphabet: [,], * U contains words of the form:



- segment A forms a prefix of a well-bracketed word that ends in [not matched in the entire word
- segment B forms a well-bracketed word
- the number of stars in C equals the number of brackets in A

How collapse can be useful? – Urzyczyn's language U (≈ branches in the Urzyczyn's tree)

Words in U:

A) a prefix of a well-bracketed word

B) a well-bracketed word

C) as many stars as brackets in part A

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Remark:

A nondeterministic order-2 PDA without collapse can recognize U, as it can guess when is the beginning of the "B" part. But not a deterministic HOPDA without collapse, of any order! (This means that the Urzyczyn's tree cannot be generated by a HOPDA)

Expressivity questions

Tree(*n*)= trees generated by HORSes (CPDA) of order *n* SafeTree(*n*) = trees generated by safe HORSes (HOPDA) of order *n*

 $\begin{array}{ccc} \mathsf{SafeTree}(0) \subseteq & \mathsf{SafeTree}(1) \subseteq \mathsf{SafeTree}(2) \subseteq \mathsf{SafeTree}(3) \subseteq \cdots \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & \\ & & & & & & \\ & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\$

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| \bigcap_{| \bigcap_{l \in I}} | \bigcap_{l \in I} |
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Are these hierarchies strict?

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Theorem [Engelfriet 1991] For every *n*, SafeLang(*n*) \neq SafeLang(*n*+1), and thus also SafeTree(*n*) \neq SafeTree(*n*+1).

Separating language: correct sequences of operations of order-(n+1) HOPDA (including the topmost stack symbol after every step). Proof: "Simple trick" using the fact that reachability for order-n HOPDA is in (n-1)-EXPTIME, while reachability for order-(n+1) HOPDA is n-EXPTIME-hard.

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The same proof works for CPDA. Thus $Tree(n) \neq Tree(n+1) \& Lang(n) \neq Lang(n+1)$.

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Another separator: $T_n = \text{tree with branches } a^k b^{exp_n(k)}c, \text{ where } exp_n(k) = 2^2 / n$ We have SafeTree(n+1) $\ni T_n \notin \text{Tree}(n)$.

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pumping lemma [Kartzow, P. 2012]

For languages we do not know: SafeLang $(n+1) \ni \{b^{exp_n(k)} : k \in \mathbb{N}\} \notin Lang(n).$

Open problem: a pumping lemma for nondeterministic HORSes.

Is safety really a restriction?

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For trees – yes. Example: Urzyczyn's tree UTree(2) $\ni U \notin$ SafeTree(n) for every n [P. 2012] For word languages – open problem (e.g. SafeLang(3) $\stackrel{?}{\neq}$ Lang(3))

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CSens = context-sensitive languages (type-1 in the Chomsky hierarchy)

SafeLang(n) \subseteq CSens, for every n [Inaba, Maneth 2008]

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Lang(*n*) $\stackrel{?}{\subseteq}$ CSens for *n* \geq 4 – open problem

This inclusion is "almost obvious":

• Recall that CSens = languages recognized by a nondeterministic Turing machine in linear space.

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- Recall that CSens = languages recognized by a nondeterministic Turing machine in linear space.
- Consider the following algorithm: starting from the initial nonterminal, follow nondeterministically rules of the HORS, trying to derive the input word.
- It works well if all intermediate terms are smaller than the derived word (= input word).
- The "only difficulty": describe/eliminate nonterminals that are "not productive", i.e., that do not increase the size of the derived word.

Problem: MSO model-checking Input: MSO formula ϕ , HORS *S* Output: does ϕ hold in the tree generated by *S*?

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Theorem: MSO model-checking is decidable.

[Knapik, Niwiński, Urzyczyn 2002] – safe schemes only [Knapik, Niwiński, Urzyczyn, Walukiewicz 2005] – order-2 only [Ong 2006] – via game semantics [Hague, Murawski, Ong, Serre 2008] – via collapsible pushdown automata [Broadbent, Ong 2009] – global model-checking [Kobayashi, Ong 2009] – via a type system [Broadbent, Carayol, Ong, Serre 2010] – MSO reflection [Salvati, Walukiewicz 2011] – via Krivine machine [Carayol, Serre 2012] – MSO selection [Salvati, Walukiewicz 2015] – model for λY-calculus

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<u>Complexity:</u>

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- polynomial when n, ϕ , and maximal arity of a nonterminal fixed
- despite high complexity, solvable in practice (see next talk)

Theorem: MSO model-checking is decidable.

Idea of a proof Input: alternating parity automaton A, HORS S Question: does A accept the tree generated by S?

We refine simple types into intersection types of the form:

- *o* is refined to $q \in Q$ (a state)
- $\alpha \rightarrow \beta$ is refined to $\{(\tau_1, m_1), \dots, (\tau_k, m_k)\} \rightarrow \tau$ where τ_i refines α , τ refines β , m_i is a priority

<u>Intuition</u>: a function with type $\{(q_1, m_1), (q_2, m_2)\} \rightarrow q$ (refining $o \rightarrow o$):

the smallest priority on these paths is m_1 the smallest priority on this path is m_2

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Input: MSO formula ϕ , HORS *S* Output: a finite set D_{α} for every sort α



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[*M*] depends on valuation of free variables of M

Output: a finite set D_{α} for every sort α ,

a value $[M] \in D_{\alpha}$ for every term M sort α



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 $\begin{array}{c} \text{model} \Rightarrow \text{reflection} \\ & \searrow \\ & \text{transfer theorem} \end{array}$

Basing on ϕ one can construct ϕ' such that ϕ' holds in a closed term *M* of sort *o* iff ϕ holds in the tree generated from *M*.



(special case: *M* = starting nonterminal)

Problem: WMSO+U model-checking Input: WMSO+U formula ϕ , HORS *S* Output: does ϕ hold in the tree generated by *S*?

Ongoing work: WMSO+U model-checking is decidable.

MSO+U = Weak MSO (set quantifiers range over finite sets only) + new quantifier U

where: $\bigcup X.\phi$ means that ϕ holds for some arbitrarily large finite sets X

Downward closure

Let *L* be a set of words. Its downward closure $L\downarrow$ contains all words that can be obtained from words in *L* by removing some letters.

E.g. $L=\{abc\}, L\downarrow=\{e,a,b,c,ab,bc,ac,abc\}$
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Higman's lemma: the downward closure of any set L is a regular language.

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Theorem [Zetzsche 2015, Hague, Kochems, Ong 2016, Clemente, P., Salvati, Walukiewicz 2016] Given a scheme *S* recognizing *L*, one can compute an NFA *A* recognizing $L\downarrow$.

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Some ideas:

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- Easy to test whether $L \downarrow \subseteq K$, i.e. $L \downarrow \cap \overline{K} = \emptyset$.
- $L\downarrow$ (so K as well) is necessarily a finite union of languages of the form $S_i = A_0^* a_1^2 A_1^* a_2^2 \dots A_{k-1}^* a_k^2 A_k^*$. It remains to check whether $S_i \subseteq L\downarrow$ for all *i*.

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- By transforming the scheme, this reduces to the diagonal problem:

Input: a scheme *S* recognizing $L \subseteq a_1^* a_2^* ... a_k^*$ (with different letters) Question: does $L \downarrow = a_1^* a_2^* ... a_k^*$?

(in other words: is it the case that for every n we have in L words with more than n appearances of every letter?)

This is the actual problem to be solved.

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How to solve it?

a scheme *S* of order *n* with $_$ step 1 a word written on a branch $_$ a scheme *S* of order *n*-1 with this word written in leaves

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Example: $S \rightarrow Ae$ $Ax \rightarrow a(A(bx))$ $A x \rightarrow x$ (rank 1: *a*, *b*; rank 0: *e*)

$$S \rightarrow \land A e$$

$$A \rightarrow \land a (\land A b))$$

$$A \rightarrow \bullet$$
(rank 2: \land ; rank 0: a, b, e, •)



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Example: $S \rightarrow A e$ $S \rightarrow \wedge A e$ $A x \rightarrow a (A (b x))$ $\blacktriangleright A \rightarrow \wedge a (\wedge A b))$ $A x \rightarrow x$ $A \rightarrow \bullet$ (rank 1: a, b; rank 0: e)(rank 2: \wedge ; rank 0: a, b, e, •)

Idea: 1) Observe that an argument of type o can be used at most once.

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Idea: 1) Observe that an argument of type *o* can be used at most once.

- 2) All arguments of type *o* are dropped (\Rightarrow order decreases).
- 3) Every subterm MN with N of type o can be replaced a) either by $\wedge MN$ (when the argument is used in M),
 - b) or by M (when the argument is ignored in M).

Input: a scheme *S* recognizing $L \subseteq a_1^* a_2^* ... a_k^*$ (with different letters) Question: does $L \downarrow = a_1^* a_2^* ... a_k^*$?

How to solve it?

a scheme S of order n with $\underline{step 1}$ a scheme S of order n-1 with a word written on a branch this word written in leaves

Example: $S \rightarrow A e$ $S \rightarrow \wedge A e$ $A x \rightarrow a (A (b x))$ $\rightarrow \wedge a (\wedge A b))$ $A x \rightarrow x$ $A \rightarrow \wedge a (\wedge A b))$ $A x \rightarrow x$ $A \rightarrow \bullet$ (rank 1: a, b; rank 0: e)(rank 2: \wedge ; rank 0: a, b, e, •)

Idea: 1) Observe that an argument of type o can be used at most once.

- 2) All arguments of type *o* are dropped (\Rightarrow order decreases).
- 3) Every subterm MN with N of type o can be replaced a) either by $\wedge MN$ (when the argument is used in M),
 - b) or by *M* (when the argument is ignored in *M*).
- 4) Additional work is required to choose correctly a) or b).

Input: a scheme *S* recognizing $L \subseteq a_1^* a_2^* ... a_k^*$ (with different letters) Question: does $L \downarrow = a_1^* a_2^* ... a_k^*$?

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a scheme *S* of order *n*-1 with a *similar* word written on a branch

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- 1) Choose (nondeterministically) only one branch.
- 2) For every removed subtree with a, write a new a just above.

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- 1) Choose (nondeterministically) only one branch.
- 2) For every removed subtree with *a*, write a new *a* just above.
- 3) The number of *a*'s decreases at most logarithmically, if the branch is chosen correctly (always go to the subtree with more *a*'s).

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Repeat these steps until the order drops down to 0, and solve the diagonal problem for a regular language.

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2. The problem "is there a piecewise testable language (i.e., boolean combination of downward closed languages) containing L_1 and not intersecting with L_2 " reduces to the diagonal problem [Czerwiński, Martens, van Rooijen, Zeitoun 2015]. This gives a more refined approximation for disjointness of L_1 and L_2 than the test $L_1 \downarrow \cap L_2 \downarrow = \emptyset$.

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- 3. Consider a system with one leader and some (unspecified) number of contributors, that communicate via common register (read or write, without any locks). The reachability problem in such system reduces
 to computation of the downward closure [La Torre, Muscholl,
 - —Walukiewicz 2015]. (Yesterday's talk downward closure no longer needed)

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Another open problem: computation of downward closure for schemes recognizing languages of trees. (By Kruskal's tree theorem the downward closure of any language of trees is a regular language.) Thank you!