# Algorithmically random infinite structures

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# I would like to thank Rod for his friendship

- Branching classes
- Martin-Löf randomness
- Computable structures and ML-randomness
- Algorithmically random c.e. and co-c.e. structures
- Degrees of ML-random structures
- Measures of varieties

# Literature

- B. Khoussainov. A quest for algorithmically random infinite structures. Proceedings of LICS-CSL conference. 2014.
- B. Khoussainov. A quest for algorithmically random infinite structures, II. Proceedings of LFCS conference. 2016.
- B. Khoussainov. Quantifire-free definability on infinite algebras. LICS proceedings. 2016.
- B. Khoussainov and D. Turesky. Computability theoretic properties of algorithmically random structures. In preparation.

- The modern history is fascinating; starts with the works of Kolmogorov, Martin-Löf, Chaitin, Schnorr and Levin.
- The last two decades have witnessed significant advances in the area of algorithmic randomness on strings.
- Many notions of randomness, various techniques, and ideas have been studied.

## Definition

String  $\alpha \in \{0, 1\}^{\omega}$  is algorithmically random if no effective measure 0 set contains  $\alpha$ .

A set  $V \subseteq 2^{\omega}$  has *effective measure* 0 if *V* is contained in the limit of embedded sets  $M_0 \supset M_1 \supset M_2 \supset \ldots$  such that

- Each  $M_i$  is an open set,
- Given *i* we can compute base open sets that form *M<sub>i</sub>*,
- The measure of  $M_i$  is bounded by  $1/2^i$ .

The sequence  $\{M_i\}_{i \in \omega}$  is called *Martin Löf (ML) test*.

So, the measure on the Cantor space plays the key role in introducing algorithmic randomness.

The question is the following:

What is an algorithmically random infinite algebraic structure?

To answer the question, we need to invent a meaningful measure in the classes of structures.

# Expectations from algorithmically random structures

- **Continuum**: Random structures should be in abundance, the continuum. This is a property of a collective, the idea that goes back to Von Mises.
- **Unpredictability**: There should be no effective way to describe the isomorphism type of the structure.
- Lack of Axiomatization: No set of simple (e.g. universal) axioms define the structure.
- **Absoluteness**: Algorithmic randomness should be an isomorphism invariant property.

- **Converting into strings**: Why don't we code structures into strings and transform algorithmic randomness for strings into structures?
- **Computability**: Can a computable structure be algorithmically random?
- **Immunity**: ML-random strings possess *immunity property*: No algorithmically random string has a computable subsequence. Do algorithmically random structures have immunity like properties?
- Finite presentability: Can a finitely presented structure, e.g. group, be algorithmically random?

Let  $G = (\omega; E)$  be a graph. Form the following string  $\alpha_G$ :

 $\alpha_G(\mathbf{0})\alpha_G(\mathbf{1})\alpha_G(\mathbf{2})\ldots\in\mathbf{2}^{\omega},$ 

where  $\alpha_G(i) = 1$  iff the *i*-th pair is an edge in *G*.

### Definition

The graph *G* is string-random if the string  $\alpha_G$  is ML-random.

On  $\omega$ , for each pair  $\{i, j\}$  put an edge between *i* and *j* at random. This determines an infinite graph.

#### Definition

Call the resulting graph random.

## Theorem (Erdos and Spencer)

With probability 1 any two random graphs are isomorphic.

This theorem, as Erdos and Spencer write, "demolishes the theory of infinite random graphs".

#### Theorem

If G is a string-random, then G is isomorphic to the random graph. Hence,

- Any two string-random graphs are isomorphic.
- The first order theory of the graph is decidable.
- The string-random graph is axiomatised by extension axioms.
- Any countable infinite graph can be embedded into G.

All of the above defy our intuition that we postulated for algorithmically random infinite structures.

# **Direct limits**

# Definition

An embedded system of structures is a sequence

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(\mathcal{A}_0, f_0), (\mathcal{A}_1, f_1), \ldots, (\mathcal{A}_i, f_i), \ldots
```

such that (1) each  $A_i$  is a finite structure, and (2) each  $f_i$  is a proper into embedding from  $A_i$  into  $A_{i+1}$ .

The sequence  $A_0, A_1, \ldots$  is *the base* of the system.

Each embedded system determines the limit structure.

### Definition

An embedded system  $\{(A_i, f_i)\}_{i \in \omega}$  is **strict** if its direct limit is isomorphic to the direct limit of any embedded system with the same base.

Let  $\mathcal{K}$  be a class of finite structures. A computable function  $h : \mathcal{K} \to \omega$  is a **height function** if each of the following is true:

- We can compute the cardinality of  $h^{-1}(i)$  for every *i*.
- ② Each A ∈ K of height *i* has a substructure A[*i* − 1] of height *i* − 1 such that all substructures of A of height ≤ *i* − 1 are contained in A[*i* − 1].
- So For all *A* ∈ *K* of height *i* and *C* ⊆ *A* \ *A*[*i* − 1], the height of the substructure *C* ∪ *A*[*i* − 1], where *C* ≠ Ø, is *i* in case the substructure belongs to *K*.

# Properties of classes with height function

#### Lemma

For all  $A, B \in K$ , the structures A and B are isomorphic iff h(A) = h(B) and A[j] = B[j] for all  $j \leq h(A)$ .

#### Lemma

Every embedded system of structures from the class  $\mathcal{K}$  is strict.

#### Definition

The class *K* is a **branching class**, or *B*-class for short, if for all  $A \in K$  of height *i* there exist distinct structures  $B, C \in K$  such that h(B) = h(C) > h(A) and B[i] = C[i] = A.

**Example 1**. Trees of bounded degree d > 1. The height function is the height of the tree.

**Example 2**. Pointed connected graphs  $(G, \bar{p})$  of bounded degree *d*. The height function is the max distance from  $\bar{p}$  to vertices of *G*.

**Example 3**. Relational structures whose Gaifman graph is a connected graph of a bounded degree *d*.

**Example 4**. Partially ordered sets  $(P; \le, C, p)$ , where *p* is the least element, C(x, y) is the cover relation, and each *x* in *P* has at most *d* covers.

**Example 5**. The class of  $\delta$ -hyperbolic connected pointed graphs of bounded degree *d*.

**Example 6**. The class of binary rooted ordered trees.

**Example 7**. The class of *n*-generated universal partial algebras. The hight function is the max among the heights of the shortest terms representing the elements of the algebras.

**Example 8**. The class of (a, b)-sparse graphs. A connected pointed graph is (a, b)-sparce if every subgraph of *G* with *m* vertices has at most am + b edges.

Let *K* be a *B*-class. Define T(K) as follows:

- **1** The root is  $\emptyset$ . This is level -1.
- 2 The nodes of T(K) at level  $n \ge 0$  are structures of height n.
- Solution Let  $\mathcal{B}$  be a structure of height *n*. Its successor is any structure  $\mathcal{C}$  of height n + 1 such that  $\mathcal{B} = \mathcal{C}[n]$ .

- Given any node x of the three T(K), we can effectively compute the structure  $\mathcal{B}_x$  associated with the node x.
- 2 Each x in  $\mathcal{T}(K)$  has an immediate successor. We can compute the number of immediate successors of x.

Let K be a B-class. Set

 $K_{\omega} = \{A \mid A \text{ is the direct limit of structures from } K\}.$ 

Call this class  $K_{\omega}$  a *B*-class.

Correspondence between  $K_{\omega}$  and [T(K)]:

- Each path  $\eta = \mathcal{B}_0, \mathcal{B}_1, \dots$  determines the limit structure  $\mathcal{B}_\eta = \cup_i \mathcal{B}_i$  from the class  $\mathcal{K}_\omega$ .
- **2** The mapping  $\eta \to \mathcal{B}_{\eta}$  is a bijection from  $[\mathcal{T}(K)]$  to  $K_{\omega}$ .

# Definition (Topology)

Let  $\mathcal{B}$  be a structure of height *n*. The cone of  $\mathcal{B}$  is:

 $Cone(\mathcal{B}) = \{\mathcal{A} \mid \mathcal{A} \in K_{\omega}, \text{ and } \mathcal{A}[n] = \mathcal{B} \text{ for all } n\}.$ 

Declare the cones Cone(B) to be the base open sets of the topology on  $K_{\omega}$ . We refer to B as the base of the cone.

# Definition (Measure)

- The measure of the cone based at the root is 1.
- Assume that the measure μ(Cone(B<sub>x</sub>)) has been defined. Let e<sub>x</sub> be the number of immediate successors of x. Then for any immediate successor y of x the measure of Cone(B<sub>y</sub>) is

$$\mu(Cone(\mathcal{B}_{y})) = \frac{\mu(Cone(\mathcal{B}_{x}))}{e_{x}}.$$

### Definition (Metric)

For  $\mathcal{A}, \mathcal{B} \in \mathcal{K}_{\omega}$ , let *n* be the maximal level at which  $\mathcal{A}[n] = \mathcal{B}[n]$ . The distance  $d(\mathcal{A}, \mathcal{B})$  is then:  $d(\mathcal{A}, \mathcal{B}) = \mu_m(Cone(\mathcal{A}[n]))$ .

#### Lemma

The function d is a metric in the space  $K_{\omega}$ .

#### Fact

- $K_{\omega}$  is compact.
- 2 The set K is countable and dense in  $K_{\omega}$ .
- Finite unions of cones form clo-open sets in the topology.
- **9** The set of all  $\mu$ -measurable sets is a  $\sigma$ -algebra.

#### Definition

A structure  $A \in K_{\omega}$  is *ML-random* if it passes every ML-test.

Corollary (Randomness is a property of a collective)

The number of ML-random structures in  $K_{\omega}$  is continuum.

#### Corollary

For all the examples of B-classes K we considered, the classes  $K_{\omega}$  contains continuum ML-random structures.

All the definitions depend on constants  $\bar{c}$  that we fixed at the start. In particular, the trees  $T(\mathcal{K})$  and hence *ML*-randomness depend on the constants.

#### Theorem (Absoluteness)

For all the examples of B-classes, ML-randomness is independent on the choice of constants.

ML randomness for structures, as we defined, depends on:

- The class K (the context).
- 2 The height function *h* (approximation).
- The measure  $\mu$  or its refinements (measures).

# Definition

An infinite structure A is *computable* if it is isomorphic to a structure with domain  $\omega$  such that all atomic operations and relations of the structure are computable.

### Definition

A computable structure  $\mathcal{A}$  from  $\mathcal{K}_{\omega}$  is *strictly computable* if the size of the substructure  $\mathcal{A}[i]$  can be computed for all  $i \in \omega$ .

The following are true:

- Every computable finitely generated algebra is strictly computable.
- A computable pointed graph G of bounded degree is strictly computable iff there is an algorithm that given v from G computes the number of vertices adjacent to v.
- A computable rooted tree *T* of bounded degree is strictly computable iff there is an algorithm that given a node *v* ∈ *T* computes the number of immediate successors of *v*.
- A computable *d*-bounded partial order with the least element is strictly computable iff there is an algorithm that for every *v* of the partial order computes all covers of *v*.

#### Theorem

If A is strictly computable then A is not ML-random.

#### Corollary

Let  $\mathcal{A}$  be either an infinite pointed graph or tree or partial order of bounded degree. If  $\mathcal{A}$  is computable and its  $\exists$ -diagram, that is the set

 $\{\phi(\bar{a}) \mid \bar{a} \in A \text{ and } A \models \phi(\bar{a}) \text{ and } \phi(\bar{x}) \text{ is an existential formula}\},\$ 

is decidable then A is not ML-random.

#### Theorem

Every B-class  $\mathcal{K}_{\omega}$  contains ML-random structures computable in the halting set.

Thus, we have the following corollary:

## Corollary

All examples of B-classes  $\mathcal{K}_{\omega}$  that we have considered contain *ML*-random structures computable in the halting set.

Construction of  $A_{\eta}$  from  $\eta$  is computable in  $\eta$ . Hence, if  $\eta$  is computable then so is  $A_{\eta}$ .

How about the opposite:

How complex is that to compute  $\eta$  from  $\mathcal{A}_{\eta}$ ?

Answer:

To compute  $\eta$ , we need to compute  $\mathcal{A}_{\eta}[i]$  for each *i*. Computing  $\mathcal{A}_{\eta}[i]$  requires the jump of the open diagram of  $\mathcal{A}_{\eta}$ .

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## Theorem (Computable structure theorem)

There exists a B-class S such that  $S_{\omega}$  contains an ML-random yet a computable structure.

**Proof (idea)**. A binary ordered tree  $\mathcal{B}$  belongs to  $\mathcal{S}$  if:

- All leaves of B are of the same height,
- If v in B has the right child then all nodes left of v on the v's level-order including v have both children,
- At each level *i* there is at most one node such that it is the left child of its parent that does not have a right child.

#### Lemma

If  $\mathcal{B}$  belongs to S and has height n then there are exactly two non-isomorphic extensions of  $\mathcal{B}$  of height n + 1 both in S. Hence, the tree T(S) is isomorphic to the infinite binary tree.

#### Lemma

For every  $n \ge 0$ , the set of all trees in S of height n form a chain of embedded structures.

We identify the tree  $\{0,1\}^*$  with T(S) by the lemmas.

# Lemma (Algebraic left-embedding lemma)

Let  $x \leq y$ , where  $\leq$  is the lexicographical order on binary strings. Then:

- If  $|x| \leq |y|$  then  $A_x$  is embedded into  $A_y$ .
- 2 If |x| > |y| then  $A_x$  is embedded into  $A_{yz}$  for all z such that  $|x| \le |yz|$

Consider  $\Omega$  and take its left-c.e. limit  $x_0 \leq x_1 \leq x_2 \leq \dots$ Because of the lemmas above, we have a computable sequence

$$A_{x_0} \subset A_{x_1} \subset A_{x_2} \subset \ldots$$

The limit of this sequence is  $A_{\Omega}$ . Hence,  $A_{\omega}$  is computable.

Let A be a universal finitely generated computable algebra. Then no *B*-class  $K_{\omega}$  exists in which A is ML-random.

#### Definition

Let  $\mathcal{A}$  be a finitely generated universal algebra.

- Call A computably enumerable if the word problem for A is a computably enumerable set.
- Call A co-computably enumerable if the word problem for A is a co-computably enumerable set.

Elements of finitely presented algebras are presented by terms. Hence, computability of operations is granted vacuously. In the case of strings there are ML-random c.e. reals, e.g. the  $\Omega$  number. Hence, natural questions arise:

- Do there there exist computably enumerable algorithmically random universal algebras?
- Ob there there exist co-c.e. algorithmically random universal algebras?

### Theorem (with D. Turetsky)

There exists a branching class  $S_{\omega}$  that contains co-computably enumerable ML-random universal algebra.

**Proof** (idea). Construct a class S of partial universal algebras such that the following properties hold:

For each *n* there are exactly 2<sup>n</sup> algebras of height *n* from S. So, the tree T(S) is just the full binary tree {0,1}\*.

2 Let 
$$x \leq y$$
 in  $\{0, 1\}^*$ .

- If |x| = |y| then  $A_x$  is a homomorphic image of  $A_y$ .
- If |x| > |y| then A<sub>x</sub> is a homomorphic image of A<sub>yz</sub> for all z such that |x| = |yz|

Take  $\Omega$  and its left-c.e. approximation  $x_0 \leq x_1 \leq x_2 \leq \ldots$  This corresponds to the sequence of partial algebras:

$$A_{x_0}, A_{x_1}, A_{x_2}, \ldots$$

Each  $A_{x_i}$  is a homomorphic image of  $A_{x_{i+1}}$ . Some equal elements in  $A_{x_i}$  are split to become non-equal elements in  $A_{x_{i+1}}$ . Non-equality is preserved.

The natural direct sub-sum of these algebras will be a total algebra in which equality is co-c.e. The direct sub-sum will be isomorphic to  $A_{\Omega}$ .

# Theorem (with D. Turetsky)

There exists a branching class  $S_{\omega}$  that contains computably enumerable ML-random universal algebra.

**Proof** (idea). Consider  $1 - \Omega$ . This is right c.e. real. Consider the right-c.e. approximation  $\ldots \leq x_2 \leq x_1 \leq x_1 \leq x_0$ . This corresponds to the sequence of partial algebras:

$$A_{x_0}, A_{x_1}, A_{x_2}, \ldots$$

Each  $A_{x_{i+1}}$  is a homomorphic image of  $A_{x_i}$ . Once two elements in  $A_{x_i}$  are equal, they stay equal. The limit of this sequence converges to  $A_{1-\Omega}$  which is c.e. and ML-random.

#### Definition

A B-class *K* jumpless if for every path  $\eta$  through *T*(*K*), every isomorphic copy of  $A_{\eta}$  computes  $\eta$ .

# Theorem (with D. Turetsky)

If K is jumpless, then every structure in  $K_{\omega}$  has degree, and the degrees of ML-random structures are precisely the Turing degrees which contain random binary strings.

# Definition

A *B*-class K is **left-algebraic** if there is a computable ordering on the elements of each level of T(K) such that for the induced lexicographic ordering  $\leq$  we have:

- For all  $\eta \in [T(K)]$  and all  $\eta_0 \leq \eta_1 \leq \eta_2 \leq \ldots$  with limit  $\eta$ , the sequence computes an isomorphic copy of  $A_{\eta}$ .
- Por all η ∈ [T(K)] and all isomorphic copies of A<sub>η</sub>, the copy computes a sequence η<sub>0</sub> ≤ η<sub>1</sub> ≤ η<sub>2</sub> ≤ ... with limit η.

## Theorem (with D. Turetsky)

Let A be an ML-random structure in a left-algebraic branching class  $K_{\omega}$  such that A has a degree. Then the degree of A is either **0** or **0**'. Both degrees are realisable.

**Proof** (Idea). Consider  $\Omega$  and  $1 - \Omega$ . The structure  $\mathcal{A}_{\Omega}$  is computable and the structure  $\mathcal{A}_{1-\Omega}$  computes the halting set. The rest requires forcing type of arguments.

# Definition

A class of universal algebras is a *variety* if it is closed under sub-algebras, homomorphisms, and products.

A class of algebras is variety if and only if is axiomatised by a set E of universally quantified equations.

An equation is  $p(\bar{x}) = q(\bar{x})$  where *p* and *q* are terms. The equation  $p(\bar{x}) = q(\bar{x})$  is *non-trivial* if at least one of the terms contains a variable and  $p \neq q$  syntactically.

If E contains at least one non-trivial equation then we call the variety of algebras satisfying E a *non-trivial variety*.

## Theorem

The class of all infinite n-generated algebras that belong to a non-trivial variety has an effective measure zero. Hence, no finitely presented algebra of a non-trivial variety is ML-random.

#### Corollary

No finitely generated ML-random algebra exists that satisfies a nontrivial set of equations. Hence, no ML-random group, monoid, or lattice exist.

# Corollary

A finitely axiomatised variety V has either an effective measure 0 or its measure is a rational number > 0. The latter case occurs iff the variety is axiomatised by a trivial set of equations.

# **Open questions**

- Assume that a B-class K is neither strict nor left-algebraic. What degrees can be realised by ML-random structures?
- Is the first order theory of ML-random graph with bounded degree decidable?
- Are two ML-random graphs of the same bounded degree elementary equivalent?
- Onstruct B-classes of finitely generated groups.
- Are there computable ML-random graphs in the class of all connected graphs of bounded degree?
- **(**) Is the class of the subgroups of (Q; +) a branching class?