Keeping Your Story Straight: Truthtelling and Liespotting

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A liar should have a good memory. —Quintilian

If you tell the truth, you don't have to remember anything. —Twain Philosophers seemingly agree:

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Do statisticians and economists agree as well?









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Let  $\lambda$  denote the invariant measure (by extension, the measure on (ss'), ...). Denote the initial distribution  $\nu \in \Delta(S)$ .







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$$\liminf_{N\to+\infty}\frac{1}{N}\sum_{n=1}^N u(s^n,a^n).$$

Truthtelling:  $\forall (\vec{s}^n, \vec{a}^n, s^n), \sigma_{tt}^n (\vec{s}^n, \vec{a}^n, s^n) = s^n$ .

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Jackson & Sonnenschein ('07): Force the agent to report in

$$\Sigma_0 := \left\{ (\sigma, \nu) \mid \forall s : \lim_{N \to +\infty} \frac{1}{N} \sum_{n=1}^N \# \{ a^n = s \} = \lambda(s), \ \mathbf{P}_{\sigma, \nu} - a.s. \right\}.$$

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**Money is memory:** There exists  $t : A \to \mathbf{R}$  s.t. truthtelling is optimal in the game with payoff u(s, a) + t(a) iff  $\sigma_{tt}$  is best in  $\Sigma_0$ .

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As an example, consider the process with t.f.

$$\begin{array}{cccc} s_1' & s_2' & s_3' \\ s_1 & \begin{pmatrix} 1/2 & 1/2 & 0 \\ s_2 & 0 & 3/4 & 1/4 \\ s_3 & 1/2 & 0 & 1/2 \end{pmatrix}$$

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The invariant distribution is  $\lambda = (1/4, 1/2, 1/4)$ .

$$\mu_{x} = \begin{array}{ccc} s_{1} & a_{2} & a_{3} \\ s_{2} & \left( \begin{array}{ccc} \frac{1}{4} - x & x & 0 \\ 0 & \frac{1}{2} - x & x \\ x & 0 & \frac{1}{4} - x \end{array} \right)$$

$$\mu_{\mathbf{X}} = \begin{array}{ccc} s_1 & a_2 & a_3 \\ s_2 & \begin{pmatrix} \frac{1}{4} - x & x & 0 \\ 0 & \frac{1}{2} - x & x \\ x & 0 & \frac{1}{4} - x \end{pmatrix}$$

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Note that

$$\operatorname{marg}_{\boldsymbol{A}}\mu_{\boldsymbol{x}} = \operatorname{marg}_{\boldsymbol{S}}\mu_{\boldsymbol{x}} = \lambda.$$

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Note that

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There exists  $\sigma \in \Sigma_0$  such that, for all (s, a),

$$\lim_{N\to+\infty}\frac{1}{N}\sum_{n=1}^N\#\{(s^n,a^n)=(s,a)\}=\mu_x(s,a), \ \mathbf{P}_{\sigma}-a.s.$$

This includes truthtelling ( $\mu_{\mathrm{tt}}:=\mu_{0}$ ), but also:

$$\mu_{\frac{1}{4}} = \begin{array}{ccc} s_1 & a_2 & a_3 \\ s_1 & \begin{pmatrix} 0 & \frac{1}{4} & 0 \\ 0 & \frac{1}{4} & \frac{1}{4} \\ s_3 & \frac{1}{4} & 0 & 0 \end{array}\right)$$

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Suppose:

$$\bar{a} = a_3$$

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To summarize the reporting strategy:

$$\bar{a}_{3} \qquad a_{1}$$

$$s_{1} \qquad \begin{pmatrix} 0 & 1 \\ s_{2} \\ s_{3} \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 0 \\ 0 & 1 \end{pmatrix}$$

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This strategy yields the desired frequency  $\lambda(s, s')$ .

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#### Suppose:

Conditional on  $(\bar{a}, a) = (a_3, a_3)$ , the next report is  $a_3$  too often.

This generalizes:

For all *n*, there is  $x_n > 0$  s.t.  $\mu_x$  is undetectable when strings of length *n* are checked iff  $x \le x_n$ . It holds that  $\lim_n x_n = 0$ .

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A Markov chain is summarized by its t.f. But a given t.f. doesn't imply that a chain is Markov (Lévy, Feller). The Markov property is needed. This generalizes: For all *n*, there is  $x_n > 0$  s.t.  $\mu_x$  is undetectable when strings of length *n* are checked iff  $x \le x_n$ . It holds that  $\lim_n x_n = 0$ .

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Is this example non-generic?

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But:

If, given the preferences, truthtelling is achieved by some test, testing frequencies is enough;

Those strategies that pass the frequency test, but fail some other test, do not affect the set of distributions  $\mu \in \Delta(S \times A)$ .

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Checking k-tuples suffices (fails to suffice), but checking k - 1-tuples does not, for an open set of P.

### Implications

Dynamic interactions allow for richer behavior than with transfers in the one-shot game;

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Recursive methods in repeated games (no such formulation here).

Implementation (cyclical monotonicity in dynamic contexts).

## Literature

Statistics/Econon	netrics : Identification of Hidden Markov chains. Blackwell Koopmans (1957).
	Connault (2016).
Economics	Cyclical Monotonicity (Rochet 1987).
	Dynamic games with changing types (Athey Bagwell 2001; Renault Solan Vieille 2013; Escobar Toikka 2013; H. Takahashi Vieille 2015).
	Linking Incentives (Jackson Sonnenschein 2007).
	Dynamic implementation and mechanism design (Athey Segal 2013; Mezzetti Renou 2015).

We divide the analysis into three steps:

Given a test:

- 1. Which distributions (over  $S \times A$ ) are undetectable?
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Sufficiency of a test:

 When is a distribution detectable/truthtelling optimal for some test iff it is so with a given test? (A property of P)

# Testing *k*-Strings

Define:

$$\Sigma_{k} := \left\{ (\sigma, \nu) \mid \forall \underbrace{(s, \dots, s')}_{k+1 \text{ terms}} : \right\}$$
$$\lim_{N \to +\infty} \frac{1}{N} \sum_{n=1}^{N} \#\{ (a^{n-k}, \dots, a^{n}) = (s, \dots, s') \} = \lambda(s, \dots, s'), \mathbf{P}_{\sigma, \nu} - a.s. \right\}.$$

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Strategies in  $\Sigma_k$  match the frequency of strings of length k + 1.

Truthtelling is k-optimal if

$$\sup_{(\sigma,\nu)\in\Sigma_k} \liminf_{N\to\infty} \mathbf{E}_{\sigma,\nu} \left[ \frac{1}{N} \sum_{n=1}^N u(s^n,a^n) \right] \leq \mathbf{E}_{\mu_{\mathrm{tt}}} \left[ u(s,a) \right].$$

# Undetectability

#### Define

$$\overline{\Sigma}_k = \left\{ \sigma \mid \sigma^n(\vec{s}^n, \vec{a}^n, s^n) = \sigma(\underbrace{a^{n-k}, \dots, a^{n-1}}_{k \text{ terms}}, s^n) \right\}.$$

Strategies in  $\overline{\Sigma}_k$  have memory k.





$$\sigma: A^k \times S \to \Delta(A)$$

Given 
$$\sigma \in \overline{\Sigma}_k$$
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 $\downarrow$ 
 $\nu = 
u_\sigma \in \Delta((S \times A)^{k+1})$ 

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For  $k \ge 0$ , let  $\mathcal{M}_k = \left\{ \mu \in \Delta(S \times A) \mid \exists \sigma \in \overline{\Sigma}_k, \mu = \mu_\sigma, \operatorname{marg}_{A^{k+1}}\nu_\sigma = \lambda \right\}.$  For  $k \ge 0$ , let  $\mathcal{M}_k = \left\{ \mu \in \Delta(S \times A) \mid \exists \sigma \in \overline{\Sigma}_k, \mu = \mu_\sigma, \operatorname{marg}_{A^{k+1}}\nu_\sigma = \lambda \right\}.$ Note that  $\mu_{\mathrm{tt}} \in \mathcal{M}_k \ \forall k$ . For  $k \ge 0$ , let

$$\mathcal{M}_{k} = \left\{ \mu \in \Delta(S \times A) \mid \exists \sigma \in \overline{\Sigma}_{k}, \mu = \mu_{\sigma}, \operatorname{marg}_{A^{k+1}}\nu_{\sigma} = \lambda \right\}.$$

Note that  $\mu_{tt} \in \mathcal{M}_k \ \forall k$ . In the example,  $\mu_{\frac{1}{4}} \in \mathcal{M}_0 \setminus \mathcal{M}_1$ ,  $\mu_{\frac{1}{6}} \in \mathcal{M}_1 \setminus \mathcal{M}_2$ . For  $k \geq 0$ , let

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Given  $(\sigma, \nu)$ , let

$$\mu_{\sigma,\nu}^{N}(s,a) = \mathbf{E}_{\sigma,\nu}\left[\frac{1}{N}\sum_{n=1}^{N}\#\{(s^{n},a^{n})=(s,a)\}\right].$$

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#### Proposition

For every  $\mu \in \mathcal{M}_k$ , and  $\nu \in \Delta(S)$ , there is  $\sigma \in \Sigma_k$  s.t.

$$\lim_{N\to\infty}\mu_{\sigma,\nu}^N=\mu.$$

For every  $(\sigma, \nu) \in \Sigma_k$  s.t.  $\mu := \lim_{N \to \infty} \mu_{\sigma, \nu}^N$  exists,  $\mu \in \mathcal{M}_k$ .

For all k:

 $\mathcal{M}_k$  only depends on P (and is continuous in P); it is a bounded polytope of dimension  $(|S| - 1)^2$ . For all k:

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Let  $\mathcal{M}_{\infty} = \cap_k \mathcal{M}_k$ .

## Incentives

#### Since $\mathcal{M}_k$ is the set of undetectable deviations, it follows:

Proposition Truthtelling is k-optimal iff  $\mu_{tt} \in \operatorname{argmax}_{\mu \in \mathcal{M}_k} \mathbf{E}_{\mu}[u(s, a)].$ 

### Incentives

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Proposition Truthtelling is k-optimal iff  $\mu_{tt} \in \operatorname{argmax}_{\mu \in \mathcal{M}_k} \mathbf{E}_{\mu}[u(s, a)].$ 

So  $\mathcal{M}_k = \mathcal{M}_\infty$  is sufficient, but not necessary, for:

 $\forall u \in \mathsf{R}^{|\mathcal{S}| \times |\mathcal{A}|} : \mu_{\mathrm{tt}} \in \operatorname*{argmax}_{\mu \in \mathcal{M}_k} \mathsf{E}_{\mu}[u(s, a)] \Leftrightarrow \mu_{\mathrm{tt}} \in \operatorname*{argmax}_{\mu \in \mathcal{M}_{\infty}} \mathsf{E}_{\mu}[u(s, a)].$ 



What matters to the economist is the cone:

$$\mathcal{C}_k := \{ \mu \in \Delta(\mathcal{S} imes \mathcal{A}) | \mu = \mu_{ ext{tt}} + lpha(\mu' - \mu_{ ext{tt}}), ext{ some } lpha \geq \mathbf{0}, \mu' \in \mathcal{M}_k \} \,.$$

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$$\mathcal{C}_k \neq \mathcal{C}_{k+1} \Rightarrow \exists u \in \mathbf{R}^{|S| \times |A|}$$
:  
 $\mathbf{E}_{\mu_{tt}}[u(s,a)] = \max_{\mu \in \mathcal{M}_{k+1}} \mathbf{E}_{\mu}[u(s,a)] < \max_{\mu \in \mathcal{M}_k} \mathbf{E}_{\mu}[u(s,a)].$ 

# Sufficiency

When is 
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?

When is  $C_k = C_\infty$ ?

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These are properties of the Markov matrix P only.

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Every two-state Markov chain is pseudo-renewal. It is a non-generic property for  $|S| \ge 3$ .

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But:

If, given the preferences, truthtelling is achieved by some test, testing frequencies is enough;

Those strategies that pass the frequency test, but fail some other test, do not affect the set of distributions  $\mu \in \Delta(S \times A)$ .

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#### Proposition

Fix a neighborhood  $\mathcal{N}$  of the t.f. for  $(s^n)$  i.i.d. and uniform. There exists  $\mathcal{N}', \mathcal{N}'' \subseteq \mathcal{N}$  s.t.

for all  $P \in \mathcal{N}'$ ,  $\mathcal{M}_1 = \mathcal{M}_k$  for all k; for all  $P \in \mathcal{N}''$ ,  $\mathcal{M}_1 \neq \mathcal{M}_k$  for some k. The sets  $C_k$ 

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Fix  $k \ge 1$ . For an open set of transition matrices,  $\mathcal{M}_k \neq \mathcal{M}_\infty$ , yet  $\mathcal{C}_k = \mathcal{C}_\infty$ .

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 $\mathcal{C}_1 = \mathcal{C}_\infty$  if  $p_{ss'} \leq \Phi$  for all s, s', where  $\Phi$  is the golden ratio conjugate ( $\Phi = (\sqrt{5} - 1)/2 \simeq 0.618$ ).

# Applications and Implications

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#### Proposition

There exists t with memory k s.t.  $\sigma_{\rm tt}$  is best, given payoff

$$\liminf_{N\to+\infty}\frac{1}{N}\sum_{n\leq N}(u(s^n,a^n)+t(\vec{a}^n)),$$

iff  $\sigma_{tt}$  is best in  $\Sigma_k$ .

# Implementation (Rochet '87)

r(s, y),  $y \in Y$ : utility function.

 $\phi: A \rightarrow Y$ : decision rule.

 $u(s, a) := r(s, \phi(a))$ : utility given s, a.

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$$\forall s : s \in \operatorname*{argmax}_{a} \left( u(s, a) + t(a) \right).$$

If so,  $\phi$  is incentive compatible (IC).

Theorem (Afriat, Rochet, Rockafellar)

 $\phi$  is IC iff *u* is cyclically monotone: for every permutation  $\pi$  of *S*,

$$\sum_{s\in S}(u(s,\pi(s))-u(s,s))\leq 0.$$

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Taken together, we obtain the following generalization:

#### Proposition

The map  $\phi$  is IC using transfers of memory k iff

$$\mu_{\mathrm{tt}} \in \operatorname*{argmax}_{\mu \in \mathcal{M}_k} \mathbf{E}_{\mu}[u(s, a)].$$

An important literature reduces the analysis of such games to static games with transfers (with side constraints):

Repeated games: Shapley ('53), APS ('90), FLM ('94),... Agency: Spear-Srivastava ('87), Thomas-Worrall ('90),... An important literature reduces the analysis of such games to static games with transfers (with side constraints):

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An implication of our "negative" result is that this is impossible when values are interdependent and types are independent.

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Given  $\nu \in \Delta(S)$ ,  $t : A^k \to \mathbf{R}^l$ , and a strategy profile  $\sigma$ , *i*'s expected payoff in the finitely repeated game is:

$$\mathbf{v}^{i}(\sigma,\nu) = \mathbf{E}_{\sigma,\nu}\left[\frac{1}{k}\sum_{\kappa=1}^{k}u^{i}(s_{\kappa},a_{\kappa}) + t^{i}(a_{1},\ldots,a_{k})
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$$M := \sup_{\substack{t:A^k \to \mathbf{R}^i \\ \sigma \in \mathcal{E}^k(t,\nu) \\ \nu \in \Delta(S)}} \sum_i v^i(\sigma,\nu)$$
s.t.  $\sum_i t^i(a_1,\ldots,a_k) \le 0, \forall (a_1,\ldots,a_k).$ 

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s.t.  $\sum_i t^i(a_1,\ldots,a_k) \leq 0, \forall (a_1,\ldots,a_k).$ 

We prove that *M* is bounded below the highest eq'm surplus in the RPII as  $\delta \rightarrow 1$ .

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#### Lemma

Suppose the agent is (#S + 1)-prophetic. Then truthtelling is optimal for some test iff it is optimal when testing singleton states.

#### Literature

Statistics/Econon	netrics : Identification of Hidden Markov chains. Blackwell Koopmans (1957).
	Connault (2016).
Economics	Cyclical Monotonicity (Rochet 1987).
	Dynamic games with changing types (Athey Bagwell 2001; Renault Solan Vieille 2013; Escobar Toikka 2013; H. Takahashi Vieille 2015).
	Linking Incentives (Jackson Sonnenschein 2007).
	Dynamic implementation and mechanism design (Athey Segal 2013; Mezzetti Renou 2015).