

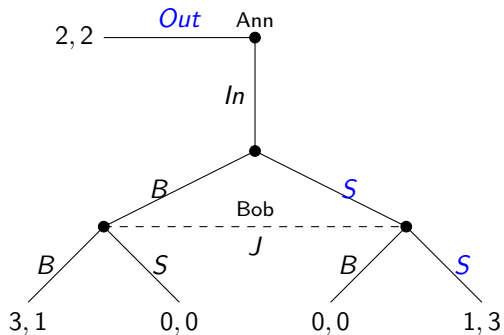
Structural Rationality in Dynamic Games

Marciano Siniscalchi

Northwestern University

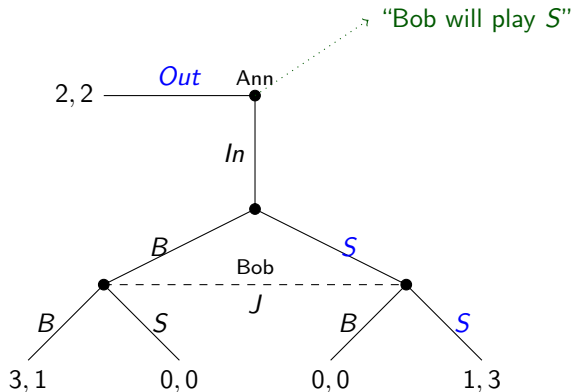
National University of Singapore, June 2018

Prelude: Credible Threats



$(Out, (S, S))$

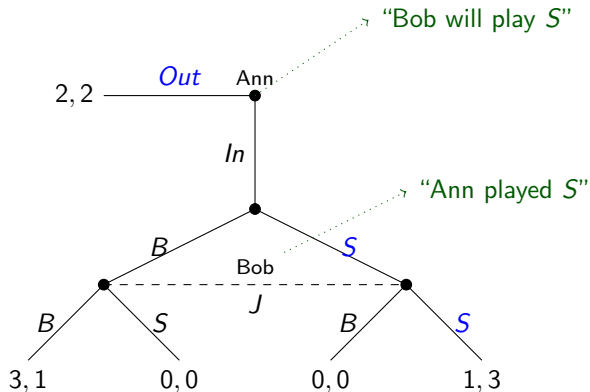
Prelude: Credible Threats



$(Out, (S, S))$

- **Threat:** On-path beliefs about off-path play

Prelude: Credible Threats



$(Out, (S, S))$

- ▶ **Threat:** On-path beliefs about off-path play
- ▶ **Credible:** Off-path beliefs

This Paper

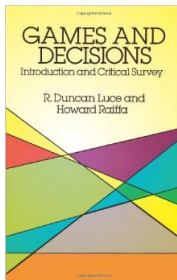
Behavioral content of assumptions on beliefs

Testable implications of solution concepts

in dynamic games

Benchmark: Simultaneous-Move Games

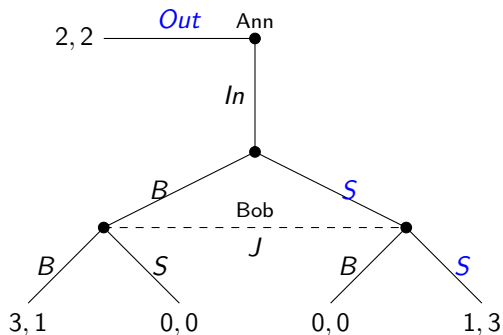
- ▶ Luce-Raiffa: **elicit** beliefs via incentive-compatible **side bets**



- ▶ Also practical: e.g. Van Huyck, Battalio, and Beil, 1990; Nyarko and Schotter, 2002. (See also Aumann-Dreze, 2009)

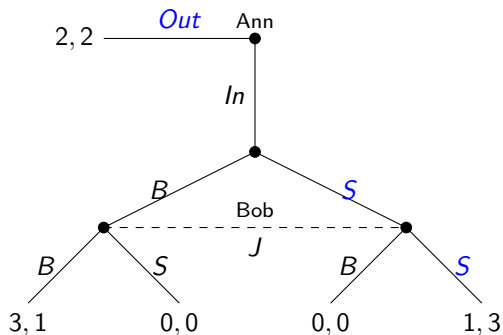
Objective: do the same for **dynamic** games

Eliciting Bob's beliefs in the subgame



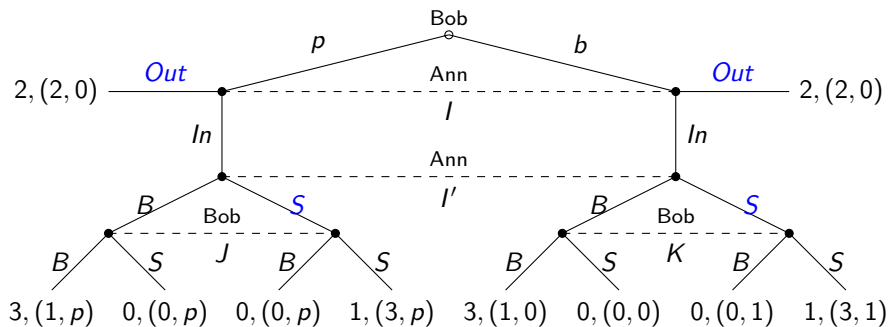
- ▶ If subgame reached, could offer side bets on *B* vs. *S*
- ▶ But in this SPE, the subgame is **not reached**

Eliciting Bob's beliefs in the subgame



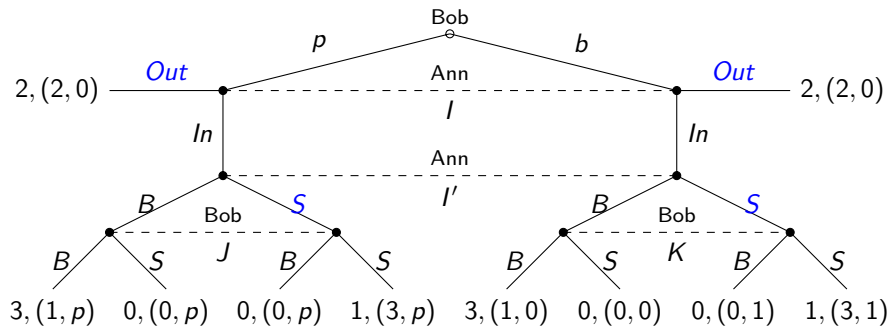
- ▶ Could elicit Bob's **prior** beliefs, then **condition** on "In"
- ▶ But in this SPE, "In" has **zero prior probability**

Ex-ante conditional bets? (de Finetti)



p close to 1; **randomization** picks game vs. bet payoff for Bob

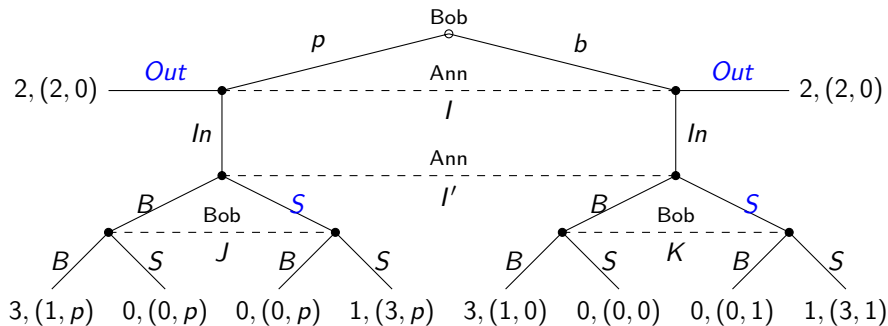
Ex-ante conditional bets? (de Finetti)



p close to 1; randomization picks game vs. bet payoff for Bob

► Now Bob's bet is always observed

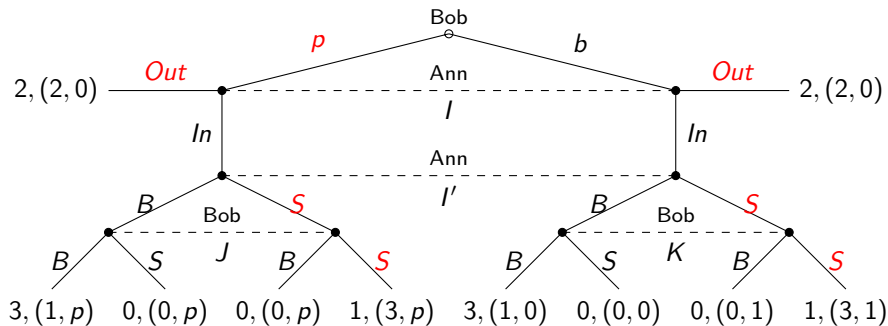
Ex-ante conditional bets? (de Finetti)



p close to 1; randomization picks game vs. bet payoff for Bob

- ▶ Now Bob's bet is always observed
- ▶ Sequential rationality: Bob is indifferent between p and b

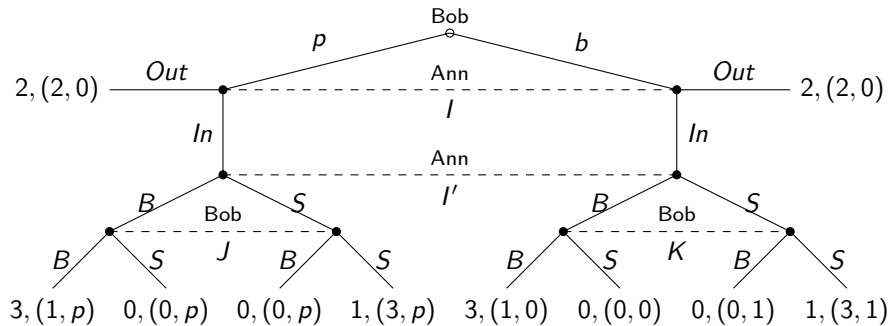
Ex-ante conditional bets? (de Finetti)



p close to 1; randomization picks game vs. bet payoff for Bob

- ▶ Now Bob's bet is always observed
- ▶ Sequential rationality: Bob is indifferent between p and b
- ▶ $(Out, p, (S, S))$ a sequential equilibrium

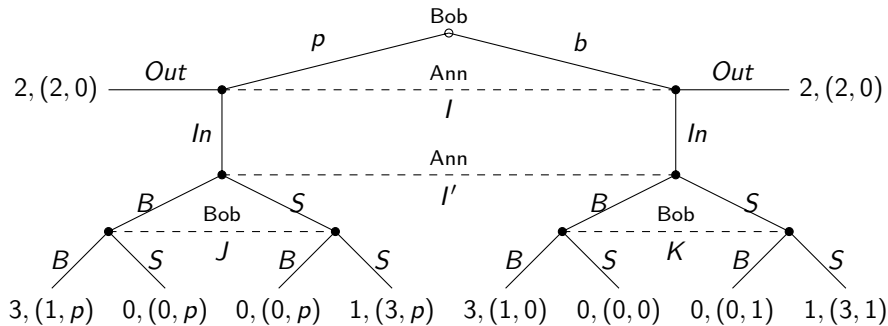
The role of sequential rationality



Sequential rationality: Bob

- ▶ reacts optimally to surprises: e.g., if In , expect $S \Rightarrow$ play S

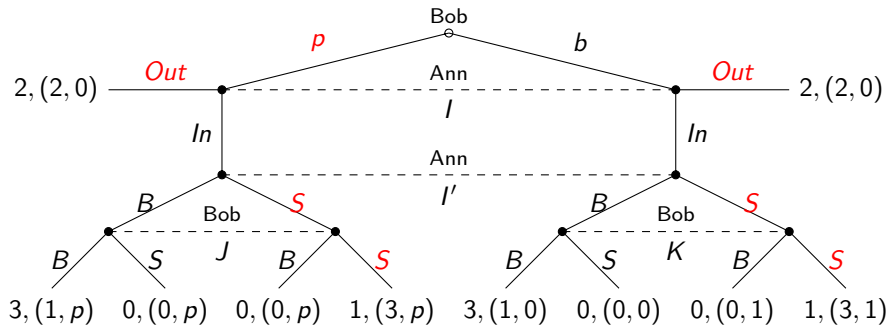
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- ▶ but need not take into account potential future surprises

The role of sequential rationality



Sequential rationality: Bob

- ▶ reacts optimally to surprises: e.g., if In , expect $S \Rightarrow$ play S
- ▶ but need not take into account potential future surprises
e.g., p sequentially rational despite Bob's beliefs following In

Structural Rationality

Structural Rationality

Every action choice

- ▶ takes into account **beliefs** at all **unexpected events**
- ▶ in a **principled** way

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Loosely inspired by evidence on **strategy method** (Selten, 1967)

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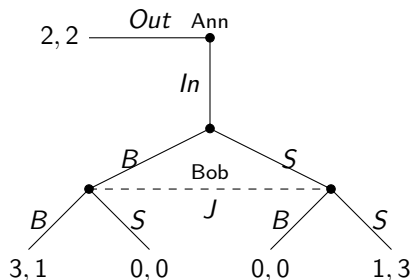
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Loosely inspired by evidence on **strategy method** (Selten, 1967)

Results:

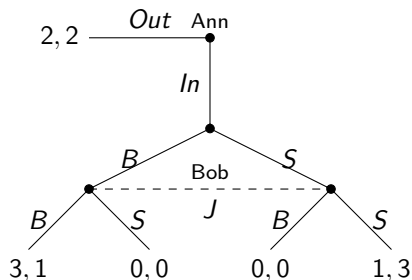
- ▶ Implies **sequential rationality** (generically equivalent)
- ▶ Coincides with EU in **simultaneous-move games**
- ▶ Justifies the **elicitation** of all conditional beliefs
- ▶ Characterization via “minimally invasive” **trembles**

Dynamic games with perfect recall



- ▶ Information sets (or nodes): $I, J, \dots \in \mathcal{I}_i$. Root: ϕ , in every \mathcal{I}_i
- ▶ Strategies $S_a = \{OutB, OutS, InB, InS\}$; $S_b = \{B, S\}$
- ▶ Payoff function: $U_i(s_i, s_{-i})$; usual linear extension to $\Delta(S_{-i})$
- ▶ Ann's strategies allowing J : $S_a(J) = \{InB, InS\}$;
 $S_a(\phi) = S_a$, $S_a(J)$ are conditioning events

Dynamic games with perfect recall



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This talk: “Nested Strategic Information”  (paper generalizes)

Beliefs in Dynamic Games

Ann holds beliefs about S_b at each infoset

Definition (Myerson, 1986; Ben-Porath 1997)

A **conditional probability system (CPS)** for i is a collection

$\mu = \langle \mu(\cdot | S_{-i}(I)) \rangle_{I \in \mathcal{I}_i}$ such that

(1) for all $I \in \mathcal{I}_i$, $\mu(\cdot | S_{-i}(I)) \in \Delta(S_{-i})$ and $\mu(S_{-i}(I) | S_{-i}(I)) = 1$

(2) for all $I, J \in \mathcal{I}_i$ and $E \subseteq S_{-i}$ with $E \subseteq S_{-i}(I) \subseteq S_{-i}(J)$:

$$\mu(E | S_{-i}(J)) = \mu(E | S_{-i}(I)) \cdot \mu(S_{-i}(I) | S_{-i}(J)).$$

“Chain rule whenever possible”

Sequential Rationality

Definition (Sequential Rationality à la Reny - Rubinstein)

Fix a CPS μ for player i .

A strategy s_i is **sequentially rational** (for μ) iff, for all $I \in \mathcal{I}_i$ allowed by s_i , and all t_i that also allow I ,

$$U_i(s_i, \mu(\cdot | S_{-i}(I))) \geq U_i(t_i, \mu(\cdot | S_{-i}(I))).$$

Structural Rationality

Basic beliefs

Chain rule: if $S_{-i}(I) \subset S_{-i}(J)$ and $\mu(S_{-i}(I)|S_{-i}(J)) > 0$, beliefs at I derived from beliefs at J

Definition

Fix a CPS μ for i .

$I \in \mathcal{I}_i$ is **μ -basic** if $\mu(S_{-i}(I)|S_{-i}(J)) = 0$ for all $J \in \mathcal{I}_i$ with $S_{-i}(J) \supset S_{-i}(I)$

Belief $\mu(\cdot|S_{-i}(I))$ not derived from “earlier” beliefs

Basic beliefs

Chain rule: if $S_{-i}(I) \subset S_{-i}(J)$ and $\mu(S_{-i}(I)|S_{-i}(J)) > 0$, beliefs at I derived from beliefs at J

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Belief $\mu(\cdot|S_{-i}(I))$ not derived from “earlier” beliefs

$S_{-i}(J) \supset S_{-i}(I)$, $\mu(S_{-i}(I)|S_{-i}(J)) = 0$ also suggest J infinitely more likely than I

Structural Preferences

Definition (Structural Preferences over strategies)

Fix a CPS μ for i . Strategy s_i is **structurally (weakly) preferred** to strategy t_i ($s_i \succcurlyeq^\mu t_i$) if, for every μ -basic $I \in \mathcal{I}_i$ with

$$U(s_i, \mu(\cdot | S_{-i}(I))) < U(t_i, \mu(\cdot | S_{-i}(I))),$$

there is another μ -basic $J \in \mathcal{I}_i$ with $S_{-i}(J) \supset S_{-i}(I)$ and

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“ s_i infinitely more likely to be better than to be worse vs. t_i ”

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“Break ties along each path”

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“ s_i infinitely more likely to be better than to be worse vs. t_i ”

“Break ties along each path”

“Extensive-form analog of lexicographic preferences”

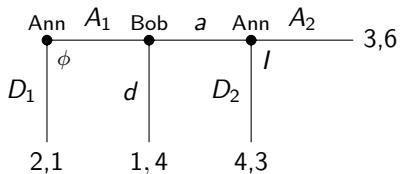
Structural Rationality

Definition (Structural Rationality)

Strategy s_i is **structurally rational for μ** if there is no strategy t_i such that $t_i \succ^\mu s_i$ (that is, $t_i \succcurlyeq^\mu s_i$ and not $s_i \succcurlyeq^\mu t_i$).

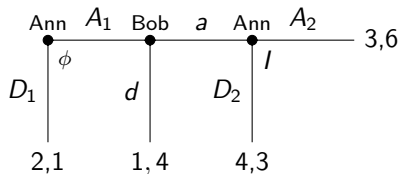
\succcurlyeq^μ possibly incomplete, but transitive: existence guaranteed.

Structural preferences in action



| s_a | $[\phi]$ | $[I]$ |
|-----------|----------|-------|
| D_1 | 2 | 2 |
| $A_1 D_2$ | 1 | 4 |
| $A_1 A_2$ | 1 | 3 |

Structural preferences in action

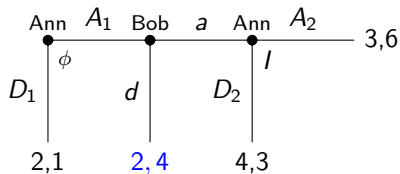


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| D_1 | 2 | 2 |
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Centipede. $D_1 \succ^\mu A_1 D_2 \succ^\mu A_1 A_2$

D_1 also unique sequential best reply to μ

Structural preferences in action



| s_a | $[\phi]$ | $[l]$ |
|-----------|----------|-------|
| D_1 | 2 | 2 |
| $A_1 D_2$ | 2 | 4 |
| $A_1 A_2$ | 2 | 3 |

Extra power!. $A_1 D_2 \succ^\mu A_1 A_2 \succ^\mu D_1$

Both D_1 and $A_1 D_2$ sequential best replies to μ

“Extensive-form analog of lexicographic preferences”

| Features of beliefs | Lexicographic | Structural |
|----------------------------|---------------|-------------------------|
| Representation | LPS | CPS |
| Ordering of probabilities | arbitrary | set inclusion |
| Richness of ordering | complete | partial |
| Related to extensive form? | no | yes (CPS, basic events) |

Main Result 1: Structural implies Sequential

Theorem

Fix a CPS μ for player i . If $s_i \in S_i$ is structurally rational for μ , then it is sequentially rational for μ .

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In static games, structural preferences coincide with EU.
Aligned with experimental evidence!

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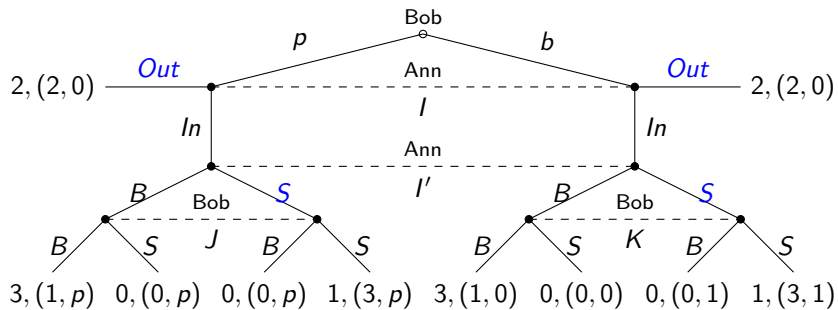
In static games, structural preferences coincide with EU.
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Generic equivalence with sequential rationality

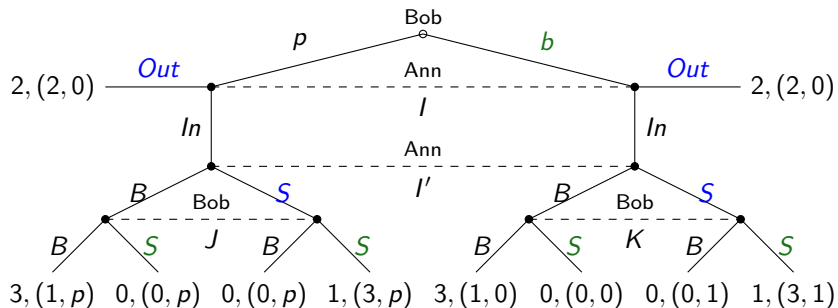
Main Result 2

Elicitation

Back to the Battle of the Sexes



Back to the Battle of the Sexes



| s_b | S_a | $S_a(J) = S_a(K)$ |
|-------|---|---|
| pB | $\frac{1}{2} \cdot 2 + \frac{1}{2} \cdot 0$ | $\frac{1}{2} \cdot 0 + \frac{1}{2} \cdot p$ |
| pS | $\frac{1}{2} \cdot 2 + \frac{1}{2} \cdot 0$ | $\frac{1}{2} \cdot 3 + \frac{1}{2} \cdot p$ |
| bB | $\frac{1}{2} \cdot 2 + \frac{1}{2} \cdot 0$ | $\frac{1}{2} \cdot 0 + \frac{1}{2} \cdot 1$ |
| bS | $\frac{1}{2} \cdot 2 + \frac{1}{2} \cdot 0$ | $\frac{1}{2} \cdot 3 + \frac{1}{2} \cdot 1$ |

Main Result 2: Eliciting Off-Path Beliefs (Bob)

Theorem (Elicitation – Bob's beliefs in the subgame)

Fix Ann's CPS μ and Bob's CPS ν in the original game.

In the elicitation game, assume *same beliefs* about coplayer, independent of Chance's move. Then, given these beliefs:

- ▶ s_a is *structurally rational* in the elicitation game iff s_a is *structurally rational* in the original game
- ▶ if (s_b, b) [resp. (s_b, p)] is *structurally rational*, then s_b is *structurally rational* and $\mu(S|S_{-i}(J)) \geq p$ (resp. $\leq p$)

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- ▶ Initial, simultaneous choices reveal bound on Bob's beliefs.

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Theorem (Elicitation – Bob's beliefs in the subgame)

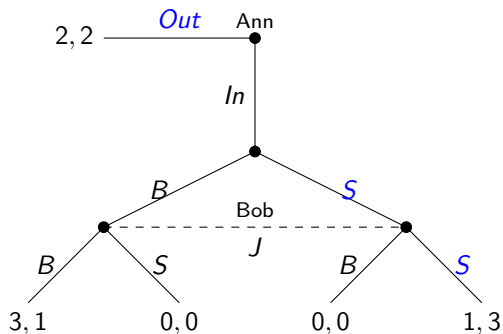
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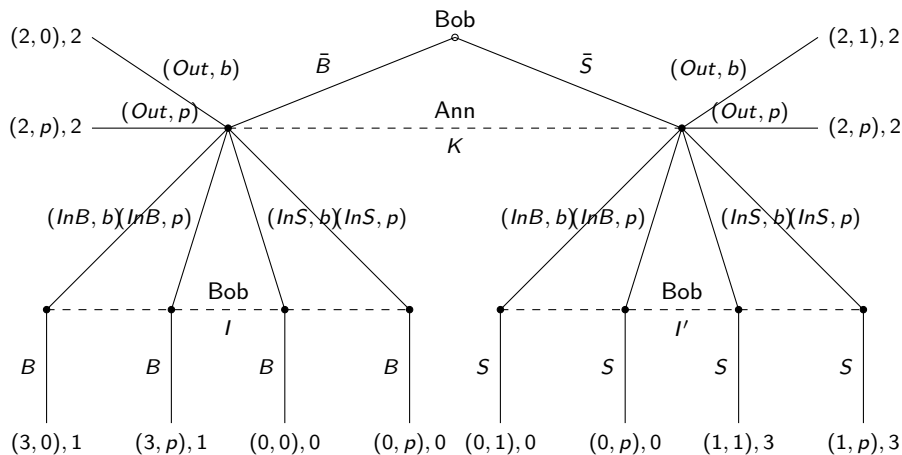
- ▶ Initial, simultaneous choices reveal bound on Bob's beliefs.
- ▶ **Analogous result in general games**

Eliciting Ann's initial beliefs



- ▶ Could offer Ann **side bets** at ϕ on Bob's choices
- ▶ But in this SPE, **Ann plays Out**
- ▶ **Incentives???**

Elicitation and the strategy method



Main Result 2: Eliciting On-path Beliefs (Ann)

Theorem (Elicitation – Ann's initial beliefs)

Fix Ann's CPS μ and Bob's CPS ν in the original game.

In the elicitation game, assume *same beliefs* about coplayers, independent of Chance's move. Then:

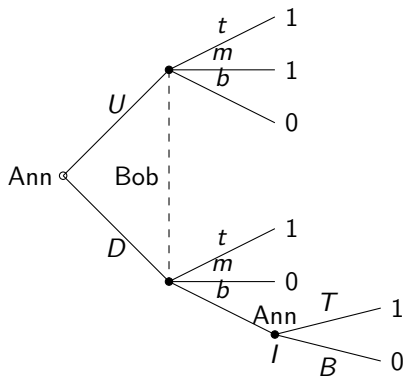
- ▶ s_b is *structurally rational* in the elicitation game iff s_b is *structurally rational* in the original game
- ▶ if (s_a, b) [resp. (s_a, p)] is *structurally rational*, then s_a is *structurally rational* and $\mu(S[[\phi]]) \geq p$ (resp. $\leq p$)

- ▶ Initial, simultaneous choices reveal bound on Ann's beliefs.
- ▶ Again, analogous result for general games

Main Result 3

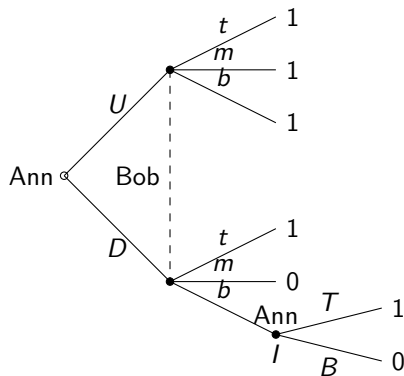
Structural Rationality and Trembles

Perturbations and Spurious Beliefs (1)



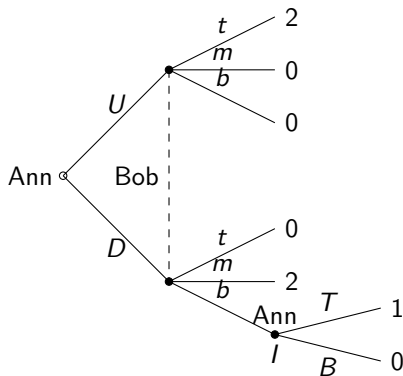
- ▶ Ann's CPS: $\mu(t|S_b) = 1$. Then $DT \succ^{\mu} U$.
- ▶ Perturbation: $p_{\epsilon}(t) = 1 - \epsilon - \epsilon^2$, $p_{\epsilon}(m) = \epsilon$, $p_{\epsilon}(b) = \epsilon^2$.
- ▶ Then $U_a(U, p_{\epsilon}) > U_a(DT, p_{\epsilon})$

Perturbations and Spurious Beliefs (2)



- ▶ Ann's CPS: $\mu(t|S_b) = 1$. Then $DT \sim^\mu U$.
- ▶ Perturbation: $p_\epsilon(t) = 1 - \epsilon - \epsilon^2$, $p_\epsilon(m) = \epsilon^2$, $p_\epsilon(b) = \epsilon$.
- ▶ Then $U_a(U, p_\epsilon) > U_a(DT, p_\epsilon)$

Perturbations and Spurious Beliefs (3)



- ▶ Ann's CPS: $\mu(t|S_b) = \mu(m|S_b) = \frac{1}{2}$. Then $DT \succ^{\mu} U$.
- ▶ Perturbation: $p_{\epsilon}(t) = \frac{1}{2}$, $p_{\epsilon}(m) = \frac{1}{2} - \epsilon$, $p_{\epsilon}(b) = \epsilon$.
- ▶ Then $U_a(U, p_{\epsilon}) > U_a(DT, p_{\epsilon})$

Main Result 3: Structural Rationality and Trembles

Definition

$(p^n)_{n \geq 1} \subset \Delta(S_{-i})$ is a **structural perturbation** of μ if

(i) for all $I \in \mathcal{I}_i$, $p^n(S_{-i}(I)) > 0$ and $p^n(\cdot | S_{-i}(I)) \rightarrow \mu(\cdot | S_{-i}(I))$;

(ii) $\text{supp } p^n = \bigcup_{I \in \mathcal{I}_i} \mu(\cdot | S_{-i}(I))$; and

(iii) $\frac{p^n(\{s_{-i}\})}{p^n(\{t_{-i}\})} = \frac{\mu(\{s_{-i}\} | S_{-i}(I))}{\mu(\{t_{-i}\} | S_{-i}(I))} \quad \forall I \in \mathcal{I}_i, s_{-i}, t_{-i} \in \text{supp } \mu(\cdot | S_{-i}(I))$.

Main Result 3: Structural Rationality and Trembles

Definition

$(p^n)_{n \geq 1} \subset \Delta(S_{-i})$ is a **structural perturbation** of μ if

(i) for all $I \in \mathcal{I}_i$, $p^n(S_{-i}(I)) > 0$ and $p^n(\cdot | S_{-i}(I)) \rightarrow \mu(\cdot | S_{-i}(I))$;

(ii) $\text{supp } p^n = \bigcup_{I \in \mathcal{I}_i} \mu(\cdot | S_{-i}(I))$; and


(iii) $\frac{p^n(\{s_{-i}\})}{p^n(\{t_{-i}\})} = \frac{\mu(\{s_{-i}\} | S_{-i}(I))}{\mu(\{t_{-i}\} | S_{-i}(I))} \quad \forall I \in \mathcal{I}_i, s_{-i}, t_{-i} \in \text{supp } \mu(\cdot | S_{-i}(I))$.

Theorem

$s_i \in S_i$ is *structurally rational* for μ iff, for every $t_i \in S_i$, there is a structural perturbation (p^n) of μ such that $U(s_i, p^n) \geq U_i(t_i, p^n)$ for all $n \geq 1$.

Conclusions

New optimality criterion: **Structural Rationality**

- ▶ Implies sequential rationality: the extensive form matters!
- ▶ Allows the elicitation of all conditional beliefs
- ▶ Also justifies the strategy method
- ▶ As a bonus, sometimes refines sequential rationality
- ▶ Characterization via “minimally invasive” **trembles**
- ▶ General games: Newcomb paradox, KW consistency 
- ▶ Easy to add payoff uncertainty and higher-order beliefs

Papers

Now at <http://faculty.wcas.northwestern.edu/~msi661>

Sequential Rationality and Elicitation (this talk):
“Structural Preferences and Sequential Rationality”

Axiomatics:
“Foundations for Structural Preferences”

Ask me:

Forward induction
“Structural Preferences in Epistemic Game Theory”

THANK YOU!

Nested Strategic Information (1)

Recall: $S_{-i}(I)$ = strategies of opponents reaching I

Assumption (Nested strategic information)

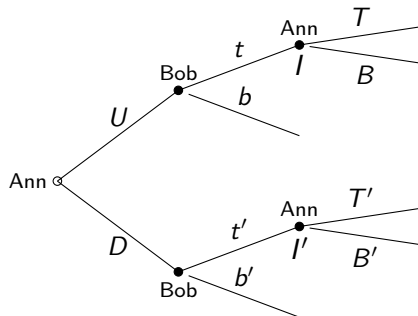
For every real player i and infosets I, J of i ,

either $S_{-i}(I) \cap S_{-i}(J) = \emptyset$ or $S_{-i}(I) \subseteq S_{-i}(J)$ or $S_{-i}(J) \subseteq S_{-i}(I)$.

- ▶ Signalling games
- ▶ Games where a player moves only once on each path
- ▶ Games with centipede structure
- ▶ Ascending-clock auctions
- ▶ Event trees

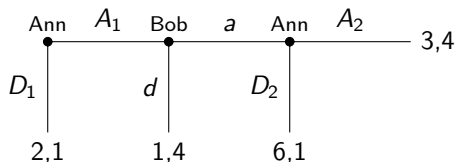
Nested Strategic Information (2)

Rules out:



$S_{-i}(I) = \{tt', tb'\}$; $S_{-i}(I') = \{tt', bt'\}$. Not nested.

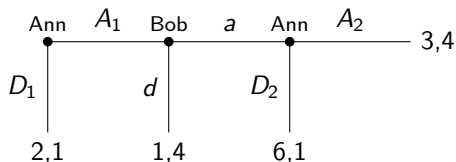
How about trembles? Removing actions?



Mechanical trembles: **no**

- ▶ Change the game (a fortiori if remove actions—e.g. D_1)
- ▶ Impact **strategic reasoning** (Reny, Ben-Porath, Bagwell)
- ▶ Also: **which** trembles (Binmore)? Details matter!

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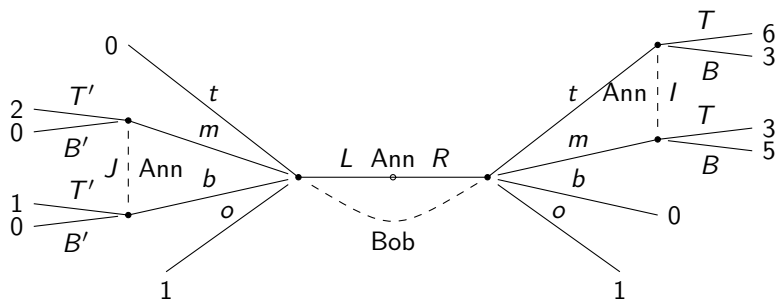
- ▶ Change the game (a fortiori if remove actions—e.g. D_1)
- ▶ Impact **strategic reasoning** (Reny, Ben-Porath, Bagwell)
- ▶ Also: **which** trembles (Binmore)? Details matter!

Belief perturbations (Kreps - Wilson, 1982): **yes!**

- ▶ Proposed approach also models **infinitesimal probabilities**
- ▶ Paper: novel (to me) **implications** of KW-style consistency

Structural Rationality for General Games

The issue



Non-nested strategic information: $[I] \not\supseteq [J], [J] \not\supseteq [I]$

$$\mu(o|S_b) = 1; \quad \mu(t|[I]) = \mu(m|[I]) = \frac{1}{2}; \quad \mu(m|[J]) = \mu(b|[J]) = \frac{1}{2}$$

RB is “structurally rational:” see payoff given $\mu(\cdot|[J])$

Yet, RB is **not** sequentially rational!

Step 1: Likelihood ordering

$[J] \supset [I]$, $\mu([I]|[J]) = 0$ suggests J “infinitely more likely” than I

Notice $\mu([J]|[I]) > 0$ (indeed, 1) because $[J] \supset [I]$.

Generalize: even if $[I]$, $[J]$ not nested, $\mu([J]|[I]) > 0$, suggests $[J]$ “not infinitely less likely” than $[I]$

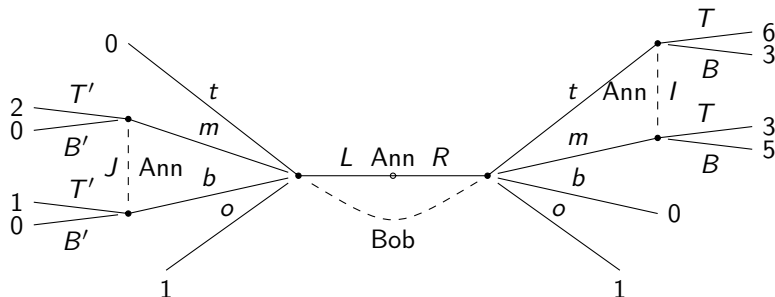
Likelihood should be **transitive**. Hence:

Definition (Likelihood ordering)

$[J] \geq^{\mu} [I]$ iff there are $I_1, \dots, I_L \in \mathcal{I}_i$ with $I_1 = I$, $I_L = J$, and

$$\mu([I_{\ell+1}][I_{\ell}]) > 0 \quad \ell = 1, \dots, L-1.$$

Step 2: Basic event — back to the example



$$\mu(o|S_b) = 1; \quad \mu(t|[I]) = \mu(m|[I]) = \frac{1}{2}; \quad \mu(m|[J]) = \mu(b|[J]) = \frac{1}{2}$$

Definition of likelihood implies $S_b >^\mu [I] =^\mu [J]$. Intuitive!

$\mu(\cdot|[I]), \mu(\cdot|[J])$ are updates of **uniform** prob on $[I] \cup [J] = \{t, m, b\}$

Take $[I] \cup [J]$ as **basic event**: prob **uniquely** identified from $\mu!$

Step 2: Basic events — definition

Definition (CPS on general conditioning events)

Fix a CPS μ for i and consider \geq^μ . Let

$$\mathcal{G}_i = \left\{ \bigcup_{k=1}^K [I_k] : K \in \mathbb{N}, [I_k] =^\mu [I_\ell] \forall \ell, k = 1, \dots, K \right\}.$$

The **extension** of μ is a CPS ν on S_{-i} with conditioning events \mathcal{G}_i such that

$$\forall I \in \mathcal{I}_i, \quad \nu(\cdot | [I]) = \mu(\cdot | [I]).$$

Note: $[I] \in \mathcal{G}_i$ for all $I \in \mathcal{I}_i$.

Existence and uniqueness of basis: later, or ask me.

Step 3: General Structural Preferences

Definition (Structural Preferences over strategies)

Fix a CPS μ for player i that admits an extension μ . Strategy s_i is **structurally (weakly) preferred** to strategy t_i ($s_i \succsim^\mu t_i$) if, for every $F \in \mathcal{G}_i$ with

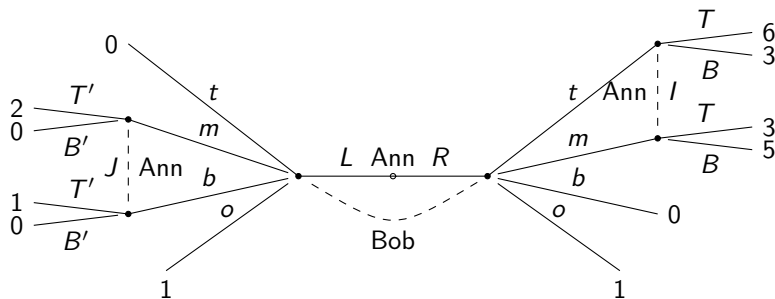
$$\int U(s_i, s_{-i}) d\nu(s_{-i}|F) < \int U(t_i, s_{-i}) d\nu(s_{-i}|F),$$

there is $G \in \mathcal{G}_i$ with $G \geq^\nu F$ and

$$\int U(s_i, s_{-i}) d\nu(s_{-i}|G) > \int U(t_i, s_{-i}) d\nu(s_{-i}|G).$$

Same as before, but using **extension** ν instead of μ

Structural preferences in action



$$\mu(o|S_b) = 1; \quad \mu(t|[I]) = \mu(m|[I]) = \frac{1}{2}; \quad \mu(m|[J]) = \mu(b|[J]) = \frac{1}{2}$$

Likelihood: $S_b \succ^\mu [I]$, $S_b \succ^\mu [J]$, $[I] =^\mu [J]$

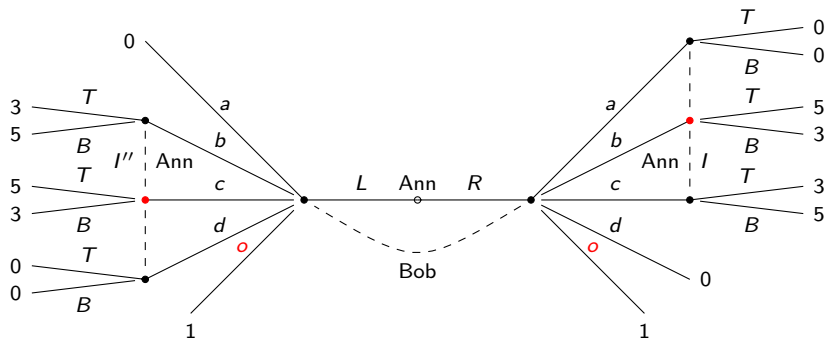
$\mathcal{G}_a = \{S_b, [I], [J], [I] \cup [J]\}$. Extension: $\nu(\cdot|[I] \cup [J])$ uniform

Basic events for ν : $S_b, [I] \cup [J]$

$RT \succ^\mu RB \succ^\mu LT' \succ^\mu LB'$. RT structurally rational; unique

Congruent CPSs and Extensions

A Newcombe Paradox for CPSs



CPS: $\mu(o|S_b) = 1$; $\mu(b|[I]) = 1$, $\mu(c|[I']) = 1$

Set of sequential best replies: LT, RT .

Kreps-Wilson consistency, Myerson complete CPSs:
 $\{LT, RT\}$ cannot be the set of sequential best replies

Indeed μ does not admit an extension!

Main Result 3: Congruent CPSs

μ is **congruent** if, for every $(F_m)_{m=1}^N$ with $\mu(F_{n+1}|F_n) > 0$, $n = 1, \dots, N - 1$, and every $E \subseteq F_1 \cap F_N$,

$$\mu(E|F_1) \cdot \prod_{n=1}^{N-1} \frac{\mu(F_n \cap F_{n+1}|F_{n+1})}{\mu(F_n \cap F_{n+1}|F_n)} = \mu(E|F_N)$$

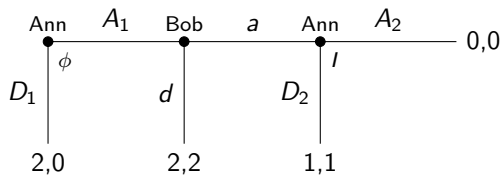
Congruence implies the Chain Rule: take $F_1 \subset F_2$.

Theorem

The following are equivalent:

- ▶ μ is congruent
- ▶ μ is generated by taking limits of strictly positive probabilities
- ▶ μ admits an extension, which is unique

Structural preferences in action: Extra Power!

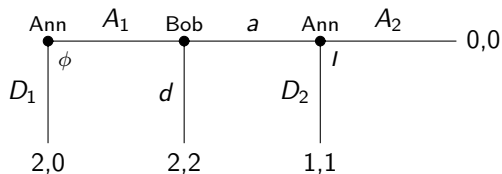


$$S_b \supset [I] = \{a\}; \mu(d|S_b) = 1; \mu(a|[I]) = 1.$$

| s_a | S_b | $[I] = \{a\}$ |
|-----------|-------|---------------|
| D_1 | 2 | 2 |
| $A_1 D_2$ | 2 | 1 |
| $A_1 A_2$ | 2 | 0 |

$$D_1 \succ^\mu A_1 D_2 \succ^\mu A_1 A_2$$

Structural preferences in action: Extra Power!

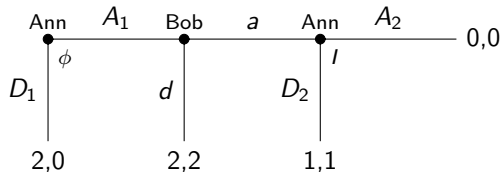


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| D_1 | 2 | 2 |
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| $A_1 A_2$ | 2 | 0 |

Yet $A_1 D_2$ sequentially rational: at I , no longer care about D_1

Structural preferences in action: Extra Power!

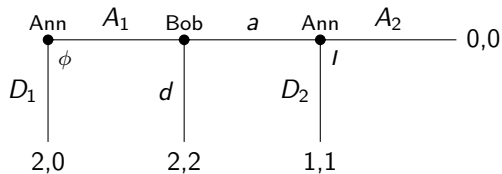


$$S_b \supset [I] = \{a\}; \mu(d|S_b) = 1; \mu(a|[I]) = 1.$$

| s_a | S_b | $[I] = \{a\}$ |
|-----------|-------|---------------|
| D_1 | 2 | 2 |
| $A_1 D_2$ | 2 | 1 |
| $A_1 A_2$ | 2 | 0 |

$D_1 \succ^\mu A_1 D_2$ reflects *ex-ante* view: at ϕ , can still choose D_1

Structural preferences in action: Extra Power!



$$S_b \supset [I] = \{a\}; \mu(d|S_b) = 1; \mu(a|[I]) = 1.$$

| s_a | S_b | $[I] = \{a\}$ |
|-----------|-------|---------------|
| D_1 | 2 | 2 |
| $A_1 D_2$ | 2 | 1 |
| $A_1 A_2$ | 2 | 0 |

$(D_1 \succ^\nu A_1 D_2$ for any CPS ν — not just this μ)