

A Two-Stage Model of Assignment and Market

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Introduction

We consider a two-stage economy with non-monetary assignment in the first stage and market trades in the second.

- College students foreseeing the future job prospects
- Office allocation with subsequent exchange

Introduction

The second stage market makes the assignment stage a totally different ball game from the one without it, e.g.,

- An agent may go for a less preferable good, expecting to sell it later, and therefore, both the first and second stage outcome may be neither efficient nor stable.
- This is true even with or without money.
- We present equivalent conditions under which we recover efficiency in the economy with money and stability in the economy with no money.

Literature

- Non-market assignment of indivisible goods
Gale=Shapley (1962), Roth=Sotomayor (1989), Ergin (2002),
Kojima=Manea (2010), ...
- Market for indivisible goods: comparison with assignment
Shapley=Scarf (1974), Kaneko (1982), Gale (1984), Quinzii
(1984), Piccione=Rubinstein (2007), ...
- Property right assignment with resale
Coase (1960), Demsetz (1964), Jehiel=Moldovanu (1999),
Pagnozzi (2007), Hafalir=Krishna (2008), ...
- Mechanism with renegotiation
Maskin=Moore (1999), Segal=Whinston (2002),
[Maskin=Tirole (1999)]

Plan of the talk

- Introduction
- Model
- Market with Money
- Market with no Money
- Conclusion

Model: Players and Objects

N : a finite set of players, $|N| \geq 2$

O : a finite set of indivisible (tangible) objects

ϕ : the null object

$\bar{O} = O \cup \{\phi\}$

q^a : quota for $a \in \bar{O}$

$q^a < |N|$ ($a \in O$), $q^\phi = |N|$, $q = (q^a)_{a \in \bar{O}}$

Each player in N consumes one unit in \bar{O} .

Preferences

Preferences are represented by quasi-linear utility functions, i.e., for i with $(a_i, m_i) \in \bar{O} \times \mathbb{R}$,

$$u_i(a_i, m_i) = v_i(a_i) + m_i$$

$v_i(\phi) = 0$, $v = (v_i)_{i \in N}$, $m_i = 0$ if no money

Payoffs are generic (unless otherwise mentioned).

A two stage economy

First stage: Assignment via M

$P \subset N$: Participants in M

Objects are assigned to P via M based on priority \succ .

Each agent i obtains one object in \bar{O} ($i \in N \setminus P$ obtains ϕ).

ω : object allocation of the first stage (not consumed yet)

M : either Boston or DA [▶ Formal Definition](#) [▶ Boston](#) [▶ DA](#)

A two stage economy

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Second stage: Market with Money

Market opens with ω as endowments. N : market participants

$(p, (\mu, m))$: the eventual outcome, p : price, (μ, m) : allocation

μ : object allocation, m : money allocation

Agents are price-takers.

A two stage economy

First stage: Assignment via M

$P \subset N$: Participants in M

Objects are assigned to P via M based on priority \succ .

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Second stage: Market with no Money

Market opens with ω as endowments. N : market participants

(p, μ) : the eventual outcome, p : price,

μ : (object) allocation

Agents are price-takers.

Priority in M

γ_a : strict total order over $P \subset N$ at $a \in O$

$i \gamma_a j$ means that i has higher priority than j at a .

$\gamma = (\gamma_a)_{a \in O}$: a priority profile

Equilibrium concept

Perfect Market Equilibrium (PME)

- The second stage outcome is a market equilibrium both on-path and off-path.
- The first stage outcome is a Nash equilibrium in the game induced by the second stage outcomes.

▶ Market equilibrium (ME)

▶ Perfect Market equilibrium (PME)

Pareto Optimality and Social Welfare

Definition

$(\mu, m) = (\mu_i, m_i)_{i \in N}$ *Pareto dominates* $(\mu', m') = (\mu'_i, m'_i)_{i \in N}$ if
 $u_i(\mu_i, m_i) \geq u_i(\mu'_i, m'_i)$ for all $i \in N$,
 $u_j(\mu_j, m_j) > u_j(\mu'_j, m'_j)$ for some $j \in N$.
 (μ, m) is *Pareto optimal* if no allocation Pareto dominates (μ, m) .
Replace (μ, m) with μ for the no money case.

Pareto Optimality and Social Welfare

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 (μ, m) is *Pareto optimal* if no allocation Pareto dominates (μ, m) .
 Replace (μ, m) with μ for the no money case.

Definition

(μ, m) (or μ) is *efficient* (a social welfare maximizer) if

$$\mu \in \arg \max_{\mu'} W(\mu') = \sum_{i \in N} v_i(\mu'_i).$$

Market with Money: Existence

$$P = N$$

m : money profile

(μ, m) : allocation

Claim (Quinzii, 1984)

For all ω , there exists at least one ME under ω .

Proposition

There exists at least one PME.

Example 1: Market with Money

Values and Priority

$v_i(a)$	A	B
x	10	50
y	20	5

Values

$i = A, B$: agents

$a = x, y$: tangible objects

$A \succ_a B$, $a = x, y$: priority

Example 1: Market with Money

Values and Priority

$v_i(a)$	A	B
x	10	50
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Values

$i = A, B$: agents

$a = x, y$: tangible objects

$A \succ_a B$, $a = x, y$: priority

Outcome when no second stage market

$$\mu = (y, x)$$

$$u = (20, 50)$$

dummy

Example 1: Market with Money

Values and Priority

$v_i(a)$	A	B
x	10	50
y	20	5

Values

$i = A, B$: agents

$a = x, y$: tangible objects

$A \succ_a B, a = x, y$: priority

Outcome when they anticipate the future trade

$$\omega = (x, y)$$

$$p = (p_x, p_y) = (30, 10), \mu = (y, x), m = (20, -20)$$

$$u = (40, 30) = (20, 50) + (20, -20)$$

Example 1: Market with Money

Values and Priority

$v_i(a)$	A	B
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$$u = (40, 30) = (20, 50) + (20, -20)$$

Example 1: Efficient Equilibrium

Efficient equilibrium

$v_i(a)$	A	B
x	10	50
y	20	5

$$A \succ_a B, \quad a = x, y$$

	(ω_A, ω_B)	(p_x, p_y)	(μ_A, μ_B)	(u_A, u_B)	W
Eqm on-path	(x, y)	$(30, 10)$	(y, x)	$(40, 30)$	70
off-path	(x, ϕ)	$(30, -)$	(ϕ, x)	$(30, 20)$	50

Example 1: Inefficient Equilibrium

Inefficient equilibrium

$v_i(a)$	A	B
x	10	50
y	20	5

$$A \succ_a B, \quad a = x, y$$

	(ω_A, ω_B)	(p_x, p_y)	(μ_A, μ_B)	(u_A, u_B)	W
Eqm on-path	(x, ϕ)	$(20, -)$	(ϕ, x)	$(20, 30)$	50
off-path	(x, y)	$(40, 10)$	(y, x)	$(50, 20)$	70

Example 1: Inefficient Equilibrium

Inefficient equilibrium

$v_i(a)$	A	B
x	10	50
y	20	5

$$A \succ_a B, \quad a = x, y$$

	(ω_A, ω_B)	(p_x, p_y)	(μ_A, μ_B)	(u_A, u_B)	W
Eqm on-path	(x, ϕ)	$(20, -)$	(ϕ, x)	$(20, 30)$	50
off-path	(x, y)	$(40, 10)$	(y, x)	$(50, 20)$	70

Example 1: Inefficient Equilibrium

Inefficient equilibrium

$v_i(a)$	A	B
x	10	50
y	20	5

$$A \succ_a B, \quad a = x, y$$

	(ω_A, ω_B)	(p_x, p_y)	(μ_A, μ_B)	(u_A, u_B)	W
Eqm on-path	(x, ϕ)	$(20, -)$	(ϕ, x)	$(20, 30)$	50
off-path	(x, y)	$(40, 10)$	(y, x)	$(50, 20)$	70

Example 1': Inefficient PME disappears

Values and Priority

$v_i(a)$	A	B	C
x	10	50	4
y	20	5	4

$$A \succ_a B \succ_a C, \quad a = x, y$$

Example 1': Inefficient PME disappears

Values and Priority

$v_i(a)$	A	B	C
x	10	50	4
y	20	5	4

$$A \succ_a B \succ_a C, \quad a = x, y$$

	$(\omega_A, \omega_B, \omega_C)$	(p_x, p_y)	(μ_A, μ_B, μ_C)	(u_A, u_B, u_C)	W
on-path	(x, ϕ, ϕ)	$(20, -)$	(ϕ, x, ϕ)	$(20, 30, 0)$	50
deviation	(x, ϕ, y)	$(40, 10)$	(y, x, ϕ)	$(50, 10, 10)$	70

Example 1': Inefficient PME disappears

Values and Priority

$v_i(a)$	A	B	C
x	10	50	4
y	20	5	4

$$A \succ_a B \succ_a C, \quad a = x, y$$

	$(\omega_A, \omega_B, \omega_C)$	(p_x, p_y)	(μ_A, μ_B, μ_C)	(u_A, u_B, u_C)	W
on-path	(x, ϕ, ϕ)	$(20, -)$	(ϕ, x, ϕ)	$(20, 30, 0)$	50
deviation	(x, ϕ, y)	$(40, 10)$	(y, x, ϕ)	$(50, 10, 10)$	70

Scarcity

Definition

Given $k = 1, 2, \dots$, let

$$V_k = \left\{ v \in \mathbb{R}^{N \times \bar{O}} \mid \min_{a \in O} |\{i \in P \mid v_i(a) > 0\}| = k \right\},$$

i.e., for each a , there are at least k players who value a .

DEF. Objects are scarce w.r.t. k if

$$2Q - \min_{a \in O} q^a \leq k$$

where $Q = \sum_{a \in O} q^a$.

Efficiency of PME

Theorem

The following two statements are equivalent for each $k \geq 3$:

- 1 for all $v \in V_k$, a pure PME exists, and every pure PME allocation is efficient;
- 2 objects are scarce w.r.t. k .

▶ Proof of (\Rightarrow)

▶ Illustration of the Proof of (\Rightarrow)

▶ Proof of existence (\Leftarrow)

▶ Proof of efficiency (\Leftarrow)

Market with no Money

No money is available for transaction.

Conditions

(Value) All tangible objects have positive intrinsic values for all:

$$V_+ = \{v \in \mathbb{R}^{\bar{O} \times N} \mid \forall i \in N \forall a \in O \ v_i(a) > 0\}$$

(Quota1) Quota is one for all tangible objects.

Existence

Lemma

[Shapley=Scarf] Assume (Value) and (Quota1).
For all ω , ME exists.

Proposition

Assume (Value) and (Quota1).
There exists at least one PME.

▶ Counterexample if (Value) is violated

▶ Counterexample if (Quota1) is violated

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

The first stage mechanism: DA

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

DA: Truth-telling strategies

$$\begin{array}{ccc}
 x & y & z \\
 A & & B C
 \end{array}$$

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

DA: Truth-telling strategies

<i>x</i>	<i>y</i>	<i>z</i>
<i>A</i>		<i>B</i> <i>C</i>

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

DA: Truth-telling strategies

<i>x</i>	<i>y</i>	<i>z</i>
<i>A</i>		<i>C</i>
<i>B</i>		

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$\begin{aligned}
 & B \succ_x C \succ_x A \\
 & A \succ_y B \succ_y C \\
 & A \succ_z C \succ_z B
 \end{aligned}$$

Priority

DA: Truth-telling strategies

<i>x</i>	<i>y</i>	<i>z</i>
<i>A</i>		<i>C</i>
<i>B</i>		

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

DA: Truth-telling strategies

x *y* *z*
 C
 B
 A

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

DA: Outcome

$$\omega = (y, x, z)$$

Pareto optimal. Also stable, i.e.,

no player wants an object held by another with lower priority;
 no player wants a left-over (=unassigned tangible object).

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

Two-stage economy

But, if there is the second stage,
A has an incentive to obtain *z* in the first stage.

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

Two-stage economy: 1st stage

$$\begin{array}{ccc}
 x & y & z \\
 A & B & C
 \end{array}$$

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

Two-stage economy: 1st stage

$$x \quad y \quad z$$

$$A \quad \cancel{B} \quad \cancel{C}$$

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

Two-stage economy: 1st stage

<i>x</i>	<i>y</i>	<i>z</i>
		<i>A</i>
<i>B</i>	<i>C</i>	

Example 2: Market with no Money

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	30	20	10
<i>y</i>	20	10	20
<i>z</i>	10	30	30

Values

$$B \succ_x C \succ_x A$$

$$A \succ_y B \succ_y C$$

$$A \succ_z C \succ_z B$$

Priority

Two-stage economy: 2nd stage

In the second stage, given $\omega = (z, x, y)$,
 the (essentially) unique market eqm is

$$\mu = (x, z, y) \text{ with } p_x = p_z > p_y$$

Pareto optimal but NOT Stable

▶ Example 3

Pareto optimality

Lemma

For all ω , an ME allocation is Pareto optimal under ω .

Proposition 4.1

A pure PME allocation is Pareto optimal.

Stability

Definition

An object allocation μ is stable if

- no player wants an object held by another player with lower priority;
- no player wants a leftover.

▶ Formal Definition

Stable market equilibrium (SME)

Definition

Given u and \succsim , (p, μ) is a stable market equilibrium (SME) if

- (p, μ) is a market equilibrium under μ itself,
- μ is stable.

Priority Cycles

Definition

A priority cycle consists of distinct $i, j, k \in N$ and $a, b \in O$ such that:

Cycle condition: $i \succ_a j \succ_a k \succ_b i$.

\succ is acyclical if there is no cycle.

Ergin (2002)

Main result for no money

Theorem

Assume $|O| \geq 3$, $|N| \geq 3$, and (Quota1). The following two are equivalent:

- For any P with $|P| \geq 3$ and any $v \in V_+$, an SME exists, and its allocation is always sustained by a pure PME;
- \succ is acyclical.

▶ Sketch of Proof

Conclusion

- We have considered a two-stage economy with non-monetary assignment in the first stage and market trades in the second.
- The second stage market makes the assignment stage a different ball game from the one without it.
- We have analyzed the economy with money and without.
- We have identified necessary and sufficient conditions for some properties of PME like efficiency and stability:
 - With money, “efficiency” and “scarcity” are equivalent;
 - With no money, “stability” and “acyclicity” are equivalent.

Thank you!

Appendix: Feasibility in the 2nd stage

Definition 5.1

Given ω , an allocation $x = (\mu, m)$ is ω -feasible if for all $a \in O$, $|\mu^a| \leq |\omega^a|$ holds.

\mathcal{A}^ω : the set of ω -feasible allocations.

$O^\omega = \{a \in O \mid |\omega^a| > 0\}$: the set of available objects

$\bar{O}^\omega = O^\omega \cup \{\phi\}$.

▶ return

ω -Pareto optimality and ω -efficiency

Definition 5.2

Given ω ,

- an allocation x is ω -Pareto optimal (ω -optimal) if $\nexists x' \in \mathcal{A}^\omega$ that Pareto dominates x .
- an allocation (μ, m) is ω -efficient if $\nexists (\mu', m') \in \mathcal{A}^\omega$ s.t. $W(\mu') > W(\mu)$.

▶ return

Market equilibrium (ME)

Definition 5.3

Given ω , $(p, (\mu, m))$ is a market equilibrium (ME) under ω if $p_\phi = 0$, and

- 1 budget constraint
- 2 individual optimization
- 3 no excess demand, and excess supply implies zero price for each object

▶ formal definition

▶ return

Market Equilibrium (ME) with Money

Definition 5.4

Given $\omega \in \mathcal{A}$, $(p, \mu, m) \in \mathbb{R}_+^{\bar{O}^\omega} \times \mathcal{A}^\omega \times \mathbb{R}^N$ is a market equilibrium (ME) under ω if $p_\phi = 0$, and

- 1 $\forall i \in N \quad p_{\mu_i} + m_i = p_{\omega_i}$
- 2 $\forall i \in N \quad \mu_i \in \arg \max_{a \in \bar{O}} v_i(a) - p_a$
- 3 $\forall a \in O^\omega [|\mu^a| \leq |\omega^a|] \wedge [|\mu^a| < |\omega^a| \Rightarrow p_a = 0]$

▶ return

Perfect Market Equilibrium (PME)

Definition

$(\rho, (p(\omega), \mu(\omega), m(\omega)))_{\omega \in \mathcal{A}}$ is a perfect market equilibrium (PME) if

- 1 for all $\omega \in \mathcal{A}$, $(p(\omega), \mu(\omega), m(\omega))$ is an ME under ω ;
- 2 ρ is a Nash equilibrium of the game of which payoffs are induced by the second stage ME outcomes.

▶ PIPME

▶ return

Market Equilibrium (ME) with no Money

Definition 5.5

Given $\omega \in \mathcal{A}$, $(p, \mu) \in \mathbb{R}_+^{\bar{O}^\omega} \times \mathcal{A}^\omega$ is a market equilibrium (ME) under ω if $p_\phi = 0$, and

- 1 $\forall i \in N \quad p_{\mu_i} \leq p_{\omega_i}$
- 2 $\forall i \in N \quad \mu_i \in \arg \max_{a \in \bar{O}} v_i(a) - p_a$
- 3 $\forall a \in O^\omega [|\mu^a| \leq |\omega^a|] \wedge [|\mu^a| < |\omega^a| \Rightarrow p_a = 0]$

▶ return

Properties under scarcity

Lemma 5.1

Assume (Scarcity).

- 1 $\forall a \in O \ |\mu^a| = q^a$ if (μ, m) is Pareto optimal;
- 2 given $\omega \in \mathcal{A}$, $\forall a \in O \ |\mu^a| = |\omega^a|$ if (μ, m) is ω -optimal;
- 3 given $\omega \in \mathcal{A}$, $\forall a \in O \ p_a > 0$, $|\mu^a| = |\omega^a|$ if (p, μ, m) is ME under ω .

▶ return

Permutation Independent PME (PIPME)

Definition 5.6

$(\rho, (p(\omega), x(\omega))_{\omega \in \mathcal{A}})$ is a permutation independent PME (PIPME) if

- 1 it is a PME;
- 2 $p(\omega) = p(\omega')$ whenever $|\omega| = |\omega'|$.

The price is unchanged unless the total endowment changes.

▶ return

The first stage: Assignment

Assignment Mechanism

$$M = \langle \Sigma, \lambda \rangle$$

$\Sigma \equiv \times_{i \in N} \Sigma_i$: the finite set of strategy profiles

$\sigma_i \in \Sigma_i$: i 's strategy, $\sigma = (\sigma_i)_{i \in N}$

$\lambda : \Sigma \rightarrow A$: an outcome function.

$\lambda(\sigma) \in A$: object outcome in the first stage

$\lambda_i(\cdot) \in A_i$: the set of available objects for $i \in N$

$A_i = \{\phi\}$ or \bar{O} , $A = \times_{i \in N} A_i$

▶ Return

Boston Mechanism

Each player submits a list of objects ordered from the best to the worst. The rest is determined by the algorithm:

- Step 1** The players go to the first object in their respective lists.
- ★ If # of the players choosing a does not exceed q^a , they are assigned to a (and it's final).
 - ★ If # exceeds q^a , then players with higher priority are assigned to a (final), and the rest go to the next in their resp list.
- Step k** Repeat ★'s in Step 1 with leftovers and remaining players. If the chosen object is already taken, the player goes to the next step with the $(k + 1)$ th object in her list.

Terminate the process when all are assigned to an object in \bar{O} .

▶ Return

Deferred Acceptance Algorithm (DA)

Each player submits a list of objects ordered from the best to the worst.
The rest is determined by the algorithm.

Step 1 The players go to the first object in their respective lists.

- ★ If # of the players choosing a does not exceed q^a , they are temporarily assigned to a .
- ★ If # exceeds q^a , then players with higher priority are assigned to a , and the rest go to the next in the list.

Step k Those assigned to a before and those who choose a in this step go to a , and repeat ★'s in Step 1.

Terminate the process when all are assigned to an object in \bar{O} .

▶ Return

Illustration of the proof of $(1 \Rightarrow 2)$

Construction of PME with leftovers when $k = 2Q - \min_{a' \in O} q^{a'} - 1$

$O = \{a, b\}, q^a = 5, q^b = 3, N = \{1, \dots, 12\}$

	1, ..., 5	6, ..., 10	11, 12
a	10	20	1
b	1	1	1

$i \succ_a j$ if $i \leq 5, j > 5$

Illustration of the proof of $(1 \Rightarrow 2)$

Construction of PME with leftovers when $k = 2Q - \min_{a' \in O} q^{a'} - 1$

$O = \{a, b\}, q^a = 5, q^b = 3, N = \{1, \dots, 12\}$

	1, ..., 5	6, ..., 10	11, 12
a	10	20	1
b	1	1	1

$i \succ_a j$ if $i \leq 5, j > 5$

ω^a	1	2	3	4	5	$\omega^b = \mu^b$	11	12	○
									↑
									leftover

$p = (p_a, p_b) = (15, 1)$ on path

$p = (p_a, p_b) = (16, 1)$ off path if someone $(6, \dots, 10)$ takes the leftover

\Rightarrow Nobody has an incentive to deviate

Illustration of the proof of $(2 \Rightarrow 1)$

No PME with leftovers when $k = 2Q - \min_{a' \in O} q^{a'}$

$O = \{a, b\}, q^a = 5, q^b = 3, N = \{1, \dots, 12, 13\}$

$i \succ_a j$ if $i \leq 5, j > 5$

Illustration of the proof of $(2 \Rightarrow 1)$

No PME with leftovers when $k = 2Q - \min_{a' \in O} q^{a'}$

$O = \{a, b\}, q^a = 5, q^b = 3, N = \{1, \dots, 12, \mathbf{13}\}$

$i \succ_a j$ if $i \leq 5, j > 5$

ω^a	1	2	3	4	5	$\omega^b = \mu^b$	11	12	○
μ^a	6	7	8	9	10				↑
									leftover

If there is a leftover like the above, 13 has an incentive to take it.

▶ return

Proof: College Theorem (\Rightarrow)

Suppose that objects are *not* scarce', i.e., either $|N_s| < Q$ or $v \in V_k^f$ with $k \leq Q$ (or both).

Case I. $|N_s| < k$: efficiency is trivially violated as the economy cannot deliver all the objects to the firms who need them.

Case II. $k \leq |N_s|$: construct v as follows. Align the objects in an arbitrary manner, $\{a_1, \dots, a_{\bar{L}}\}$. There is $L = 1, \dots, \bar{L}$ such that $q_{a_1} + \dots + q_{a_{L-1}} < k \leq q_{a_1} + \dots + q_{a_L}$. Fix L .

Let $\hat{N}_f \subset N_f$ satisfy $|\hat{N}_f| = k$ and $\forall i \notin \hat{N}_f \forall a \in O [v_i(a) < 0]$.

Assign $v_i(a)$ ($i \in \hat{N}_f, a \in O$) in such a way that for each $\ell = 1, \dots, \bar{L} - 1$, and for all $i, j \in \hat{N}_f$, $v_i(a_\ell) > v_j(a_{\ell+1}) > 0$.

Let μ^* be the efficient object allocation given v . It must be the case that $|\mu^{*a}| = q^a$ for $a = a_1, \dots, a_{L-1}$ and that $0 < |\mu^{*a_L}| \leq q^{a_L}$. Consider ω with $|\omega| = |\mu^*|$. Then (p, μ^*, m) becomes an ME under ω for some p and m . It is verified, due to the way we construct v , that $p_{a_1} \geq p_{a_2} \geq \dots \geq p_{a_L}$. Then there is another ME (p^*, μ^*, m^*) such that $p_{a_\ell}^* = p_{a_\ell} - p_{a_L}$ holds for all $\ell = 1, \dots, L$. Note $p_{a_L}^* = 0$.

Assign objects to the players in N_s in the first stage from a_1 to a_{L-1} to fill their respective quotas, using \succ . As for a_L to the remaining students so that the total number of the students assigned to some tangible objects becomes k . Assign the other students to ϕ . Denote this assignment profile ω^* .

Remove one player, say, i from ω^{*a_L} to obtain ω^{**} . We would like to have this ω^{**} as the PME allocation of the first stage. On the equilibrium path, we have the second stage outcome.

Let us check if there is no incentive to deviate. Under ω^{**} , there is one firm that cannot buy a tangible object in the second stage, and there is at least one student who does not obtain a leftover in the first stage. If such a student obtains the object, then the first stage object allocation becomes ω^* (or some ω' with $|\omega'| = |\omega^*|$ to be precise), and therefore, the price of the object this student obtains is zero. Thus, the student has no incentive to deviate in the first stage. An inefficient outcome arises as a PME. \square

Proof: College Theorem (\Leftarrow)

Suppose that objects are scarce, i.e., $|N_s| \geq Q$ and $v \in V_k^f$ with $k > Q$.

Take v as given along with other parameters, \succ and q .

Existence: Take some ω with $|\omega| = q$. Let (p^*, μ^*, m) be an ME under ω .

Align $O = \{a_1, \dots, a_L\}$ in such a way that $p_{a_1}^* \geq p_{a_2}^* \geq \dots \geq p_{a_L}^*$ holds.

Since $k > Q$ holds, there exists $j \in N_f$ such that $\mu_j^* = \phi$ and $v_j(a_L) > 0$ hold. Therefore,

$p_{a_L}^* \geq v_j(a_L) > 0$.

Assign objects to the players in N_s in the first stage from a_1 to a_{L-1} to fill their respective quotas, using \succ .

We can do it as $|N_s| \geq Q$. Assign the other students to ϕ . Denote this assignment profile ω^* .

Under ω^* , (p^*, μ^*, m^*) becomes an ME for some m^* .

Let ω^* be the outcome of the first stage. Then together with appropriate off-path ME's, we have a PME as nobody has an incentive to deviate.

Efficiency: Suppose $(\sigma, (p(\omega), \mu(\omega), m(\omega)))$ is a PME. Let $\omega^* = \lambda(\sigma)$.

Take any ω . Since $k > Q$ holds, for all $a \in O$, there exists $j \in N_f$ such that $\mu_j(\omega) = \phi$ and $v_j(a) > 0$ hold. Therefore, $p_a(\omega) \geq v_j(a) > 0$ for all $a \in O$; otherwise, j would buy a in ME.

Suppose that $a \in O$ has some leftover, i.e., $|\omega^{*a}| < q^a$.

Since $|N_s| \geq Q$, there exists at least one student who does not obtain any tangible object. This player has an incentive to obtain the leftover a since under any ω , $p_a(\omega) > 0$ as we have shown. \square

▶ return

Formal Definition of Stability

Definition

μ is stable if

- $\forall i, j \in N [\mu_j \in O \wedge i \succ_{\mu_j} j \Rightarrow u_i(\mu_i, 0) \geq u_i(\mu_j, 0)]$
- $\forall a \in \bar{O} \forall i \in N [|\mu^a| < q^a \Rightarrow u_i(\mu_i, 0) \geq u_i(a, 0)]$

▶ return

Construction of PME with leftovers

Construction of PME with leftovers when $k = 2Q - \min_{a' \in O} q^{a'} - 1$

q, \succ : given. Let $a \in \arg \min_{a' \in O} q^{a'}$. Proof for k less than this is similar or (easier).

Let an auxiliary value profile \hat{v} be given by

$\hat{v}_i(a) = 1$ for all $i \in N$,

$\hat{v}_i(b) = 10$ for all $i \in N, b \neq a, \phi$.

Find a NE of the first stage (not necessarily PME). Let ω be its outcome.

Let $S = \{i \in N \mid \omega_i = b \text{ for some } b \neq a, \phi\}$.

Let $W = N \setminus S$. Pick $J \subset W$ where $|J| = q^a - 1$. Note $|S| = |W \setminus J| = Q - q^a$.

Construct v :

$$v_i(b) \begin{cases} \leq 10 & \text{if } b \neq a, \phi, i \in S \\ \in [24, 25] & \text{if } b \neq a, \phi, i \in W \setminus J \\ \in [1, 2] & \text{if } i \in J \vee b = a \end{cases}$$

Let $p_b = 20$ ($b \neq a, \phi$) and $p_a = 1$ on path, or off path when $i \in S$ deviates.

Let $p_b = 21$ ($b \neq a, \phi$) and $p_a = 1$ off path when $j \in W$ deviates.

On path, $i \in S$ gets 20.

Off path when $i \in S$ deviates, it gets either 20 or at most 10.

On path, $j \in J$ gets at most 2, while $k \in W \setminus J$ gets between 4 and 5.

Off path when $j \in W$ deviates, it gets at most the same.

▶ return

Proof of Existence

Proof of existence when $k = 2Q - \min_{a \in O} q^a$

Proof for k greater than this is similar.

Let ω be an allocation with no leftover. Sps (p^*, μ^*, m^*) is an ME under ω (such an ME exists). We may assume $p_a^* > 0$ for $a \in O$ since there is a sufficient amount of demand for each $a \in O$.

For any ω' with no leftover, let $p(\omega') = p^*$. Adjusting m' appropriately, we obtain an ME (p^*, μ^*, m') under ω' .

Consider an auxiliary \hat{v} as follows:

$\hat{v}_i(a) = p_a^*$ ($i \in N, a \in \bar{O}$).

Use this \hat{v} and run DA with the truth-telling strategies σ^* to obtain ω^* .

Note ω^* is stable w.r.t. \hat{v} .

Also, no leftover under σ^* .

Moreover, even if one, say, player i , makes a unilateral deviation to, say, σ_i , no leftover under $(\sigma_i, \sigma_{-i}^*)$.

This σ^* constitutes a pure PME along with ME's mentioned above (and appropriately chosen ME's for other ω 's). This completes the proof for DA.

▶ return

Proof of Efficiency

Proof of efficiency when $k = 2Q - \min_{a \in O} q^a$

Proof for k greater than this is similar.

Suppose $a \in O$ has some left-over, i.e., $|\omega^a| < q^a$.

Observe at least q^a agents who cannot obtain $b \neq a, \phi$ in neither stage and have a positive value for a .

Let L be the set of such agents. Note $|L| \geq q^a > |\omega^a|$. Then

$p_a \geq \min_{i \in L} v_i(a) > 0$, (for if not, there would be excess demand).

Then $\exists \ell \in L$ [$\omega_\ell = \phi$].

This agent ℓ has an incentive to obtain the left-over to obtain $v_\ell(a)$ instead of $v_\ell(a) - p_a$.

▶ return

Proof of $\text{PME} \Leftarrow \text{ACY}$ under DA

Assume (No Money), (ACY), (Quota), and (DA).

Sps $\exists A, v \in V_+ \varphi(v|A)$ is not PME.

WTS \exists a cycle.

Remove j' with $A_{j'} = \{\phi\}$ from the economy. Hereafter, N means those players j with $A_j = \bar{O}$. \succ is reduced to N as well.

$(p(\omega), \mu(\omega), 0)_{\omega \in \mathcal{A}}$: ME profile

$\zeta^* = (\zeta_j^*)_{j \in N}$: truth-telling strategy.

Player i has an incentive to deviate by submitting ζ_i . Fix i .

Let $\omega^* = \lambda(\zeta^*)$ and $\hat{\omega} = \lambda(\zeta_i, \zeta_{-i}^*)$.

DA implies $v_i(\omega_i^*) \geq v_i(\hat{\omega}_i)$, and i will trade through a TC:

$(k_0, k_1, \dots, k_{\bar{n}})$ with $k_0 = k_{\bar{n}} = i$ s.t. $v_{k_n}(\hat{\omega}_{k_{n+1}}) > v_{k_n}(\hat{\omega}_{k_n})$. Note

(*) $k_{n+1} \succ_{\hat{\omega}_{k_{n+1}}} k_n$

Proof of $\text{PME} \Leftarrow \text{ACY}$ under DA

Auxiliary DA:

We run DA without i and then add i . No change in result.

At t^* , i is put in DA.

i follows ζ'_i . Sps i obtains ω_i in step \bar{t}

Lemma. i is never accepted at $a_1 \neq \omega_i$ before step \bar{t} .

Pf of Lemma. Sps not, i.e., $\exists t_1 \exists a_1 \neq \omega_i$, i obtains a_1 in $t_1 < \bar{t}$.

In t_1 , either a_1 is a leftover, which will end the process $\rightarrow\leftarrow$, or j_1 is rejected at a_1 by i . j_1 is the only loser.

Rejection chain is needed to push out i from a_1 as i must obtain $\omega_i \neq a_1$:

$(a_1, j_1, t_1), (a_2, j_2, t_2), \dots, (a_{\bar{\kappa}}, j_{\bar{\kappa}}, t_{\bar{\kappa}}) = (a_1, i, t')$

where $j_{\bar{\kappa}}$ is rejected at $a_{\bar{\kappa}}$ by $j_{\bar{\kappa}-1}$ at $t_{\bar{\kappa}}$. Then \exists a generalized cycle with $a_{\bar{\kappa}} \neq a_1$ for $\bar{\kappa} \neq 1$:

$j_{\bar{\kappa}-1} \succ_{a_1} i \succ_{a_1} j_1 \succ_{a_2} j_2 \cdots \succ_{a_{\bar{\kappa}-1}} j_{\bar{\kappa}-1}$

Then \exists a cycle. $\rightarrow\leftarrow$



Proof of $\text{PME} \Leftarrow \text{ACY}$ under DA

Lemma implies $\omega_i^* \neq \hat{\omega}_i$. Thus, we have the following argument.

(1) If $\omega_{k_{\bar{n}-1}}^* = \hat{\omega}_{k_{\bar{n}-1}}$, then $\hat{\omega}_i$ is not a leftover in ω^* ; for if not, $k_{\bar{n}-1}$ would have obtained it. i pushed out, say, $\ell \neq k_{\bar{n}-1}$ from $\hat{\omega}_i$. Since $k_{\bar{n}-1}$ could not obtain $\hat{\omega}_i$ from ℓ , stability of DA implies $i \succ_{\hat{\omega}_i} \ell \succ_{\hat{\omega}_i} k_{\bar{n}-1}$.

Together with (*), \exists a generalized cycle.

(2) In general, sps $\omega_{k_{n'}}^* \neq \hat{\omega}_{k_{n'}}$ for $n' = n + 1, \dots, \bar{n} - 1$ and $\omega_{k_n}^* = \hat{\omega}_{k_n}$. Then k_{n+1} must have pushed out, say, ℓ' ($\because \hat{\omega}_{k_{n+1}}$ is not a leftover similar to (1)). k_n wanted $\omega_{\ell'}^*$ but could not. Thus,

$k_{n+1} \succ_{\hat{\omega}_{k_{n+1}}} \ell' \succ_{\hat{\omega}_{k_{n+1}}} k_n$. Together with (*), a generalized cycle exists.

(3) Sps $\omega_{k_{n'}}^* \neq \hat{\omega}_{k_{n'}}$ for $n' = 1, \dots, \bar{n} - 1$. Then

k_1 must have pushed out, say, ℓ'' from $\hat{\omega}_{k_1}$ ($\because \hat{\omega}_{k_1}$ is not a leftover similar to (1)). Then

$k_1 \succ_{\hat{\omega}_{k_1}} \ell'' \succ_{\hat{\omega}_{k_1}} i$. Together with (*), a generalized cycle exists.

Proof of $\text{PME} \Leftarrow \text{ACY}$ under DA

The remaining task is to show that the generalized cycle found above uses distinct players. Note that $k_0, k_1, \dots, k_{\bar{n}-1}$ are distinct as they form a TC.

$$(1) i \succ_{\hat{\omega}_i} \ell \succ_{\hat{\omega}_i} k_{\bar{n}-1} \succ_{\hat{\omega}_{k_{\bar{n}-1}}} \dots \succ_{\hat{\omega}_{k_2}} k_1 \succ_{\hat{\omega}_{k_1}} i$$

Note $i, \ell, k_{\bar{n}-1}$ are distinct.

If $k_{\bar{n}-1} \succ_{\hat{\omega}_{k_{\bar{n}-1}}} i$, then we have a cycle with distinct players:

$$i \succ_{\hat{\omega}_i} \ell \succ_{\hat{\omega}_i} k_{\bar{n}-1} \succ_{\hat{\omega}_{k_{\bar{n}-1}}} i$$

If $i \succ_{\hat{\omega}_{k_{\bar{n}-1}}} k_{\bar{n}-1}$, then we can shorten the cycle:

$$i \succ_{\hat{\omega}_{k_{\bar{n}-1}}} k_{\bar{n}-1} \succ_{\hat{\omega}_{k_{\bar{n}-1}}} k_{\bar{n}-2} \dots \succ_{\hat{\omega}_{k_2}} k_1 \succ_{\hat{\omega}_{k_1}} i,$$

which is a generalized cycle with distinct players.

$$(2) k_{n+1} \succ_{\hat{\omega}_{k_{n+1}}} \ell' \succ_{\hat{\omega}_{k_{n+1}}} k_n \succ_{\hat{\omega}_{k_n}} k_{n-1} \dots \succ_{\hat{\omega}_{k_{n+2}}} k_{n+1}$$

Note k_{n+1}, ℓ', k_n are distinct. The rest is similar to (1).

$$(3) k_1 \succ_{\hat{\omega}_{k_1}} \ell'' \succ_{\hat{\omega}_{k_1}} i \succ_{\hat{\omega}_i} k_{\bar{n}-1} \dots k_2 \succ_{\hat{\omega}_{k_2}} k_1$$

Note k_1, ℓ'', i are distinct. The rest is similar to (1). □

Proof of $\text{PME} \Leftarrow \text{ACY}$ under Boston

Assume (No Money), (ACY), (Quota), and (Boston).

Sps $\exists A, v \in V_+ \varphi(v|A)$ is not PME.

WTS \exists a cycle.

Given $\omega^* = \varphi(v|A)$, there exists a NE σ^* such that the players obtain their final objects ω^* in the first step.

$\exists i$ who gains by deviation. Fix i .

Let σ_i be the deviating strategy, and let $\omega^* = \lambda(\sigma^*)$ and $\hat{\omega} = \lambda(\sigma_i, \sigma_{-i}^*)$.
 In σ^* under Boston, there exists at most one player who is affected by i 's deviation.

i has an incentive to deviate only when there is a TC after i 's deviation.

TC: $i = k_0, k_1, \dots, k_{\bar{n}} = i$ where k_n wants k_{n+1} 's object.

Proof of $PME \Leftrightarrow ACY$ under Boston

Claim. $\exists j$ directly affected by i 's deviation, taking over ω_j^* , i.e., $\hat{\omega}_i = \omega_j^*$, $\hat{\omega}_j \neq \omega_j^*$.

Pf. Sps not, i.e., i does not affect any player in the first stage. i must have taken a leftover or ϕ . \exists no new TC since nobody wants a leftover or ϕ under SME. \diamond

Claim. j is not in TC, i.e., $j \neq k_0, k_1, \dots, k_{\bar{n}}$.

Pf. j , after i 's deviation, can go for either one of ω_i^* , a leftover, and ϕ . If j goes for a leftover or ϕ , j is not in TC as nobody is interested in the leftover under SME.

So, sps $\hat{\omega}_j = \omega_i^*$. Sps also j is in TC. Then $k_n = j$ for some $n = 1, \dots, \bar{n} - 1$.

Then $i = k_0, k_1, \dots, k_{n-1}, k_n = i$ form a nontrivial TC under ω^* since $k_{n'-1}$ wants $k_{n'}$'s object ($n' = 1, 2, \dots, n$).

This contradicts with the premise that ω^* is a SME allocation. \diamond

Proof of $\text{PME} \Leftrightarrow \text{ACY}$ under Boston

The previous claim implies agents in TC and j are all distinct.
 Since $i \succ_{\omega_j^*} j \succ_{\omega_j^*} k_{\bar{n}-1}$ ($\omega_j^* = \hat{\omega}_i$), we have a generalized cycle of priority:

$$i \succ_{\hat{\omega}_i} j \succ_{\hat{\omega}_i} k_{\bar{n}-1} \succ_{\hat{\omega}_{k_{\bar{n}-1}}} \dots \succ_{\hat{\omega}_{k_2}} k_1 \succ_{\hat{\omega}_{k_1}} i.$$

□

No ME if (Quota1) is violated

Example 5.1

	<i>A</i>	<i>B</i>	<i>C</i>
<i>x</i>	10	20	20
<i>y</i>	20	10	10

$$\omega = (x, y, y)$$

no ME under ω , and therefore, no PME

- \therefore (i) $p_x \leq p_y$: *B* and *C* demand *x*. \Rightarrow Excess demand
(ii) $p_x > p_y$: No demand for *x* (*A* demands *y*)

▶ return

No ME if (Value) is violated

Example 5.2

	A	B	C
x	20	-10	20
y	10	-20	10
ϕ	0	0	0

$$\omega = (\phi, x, y)$$

no ME under ω , and therefore, no PME

- \therefore (i) $p_x > p_y$: Excess supply of x
- (ii) $p_x \leq p_y, p_y > 0$: Excess supply of y (C demands x)
- (iii) $p_x = 0$: Excess demand for x

Proof of Necessity using Example 2

Construction of v under $A \succ_z C \succ_z B \succ_x A$

	A	B	C
x	30	20	10
y	20	10	20
z	10	30	30

Values

DA and Boston:

outcome is $(y, x, z) \Rightarrow A$ has an incentive to obtain z .

Technical detail in the proof: $A_i = \{\phi\}$ for all $i \neq A, B, C$.

Proof of Sufficiency: Demo for a particular case

Consider (DA). Sps \succ is acyclical.

Sps $\exists v \in V_+$ A has an incentive to deviate from SME allocation μ^v .

WTS $\rightarrow \leftarrow$

	A	B	C		
μ^v	y	x	z	Sps A prefers x to y . Stability	$\Rightarrow B \succ_x A$

Proof of Sufficiency: Demo for a particular case

Consider (DA). Sps \succ is acyclical.

Sps $\exists v \in V_+$ A has an incentive to deviate from SME allocation μ^v .

WTS $\rightarrow \leftarrow$

	A	B	C		
μ^v	y	x	z	Sps A prefers x to y . Stability	$\Rightarrow B \succ_x A$
$\hat{\omega}$	z	x	y	A must go to z and get x thru TC.	$\Rightarrow A \succ_z C$

Proof of Sufficiency: Demo for a particular case

Consider (DA). Sps \succ is acyclical.

Sps $\exists v \in V_+$ A has an incentive to deviate from SME allocation μ^v .

WTS $\rightarrow \leftarrow$

	A	B	C		
μ^v	y	x	z	Sps A prefers x to y . Stability	$\Rightarrow B \succ_x A$
$\hat{\omega}$	z	x	y	A must go to z and get x thru TC.	$\Rightarrow A \succ_z C$
$\hat{\mu}$	x	z	y	B must prefer z to x . Stability	$\Rightarrow C \succ_z B$

Proof of Sufficiency: Demo for a particular case

Consider (DA). Sps \succ is acyclical.

Sps $\exists v \in V_+$ A has an incentive to deviate from SME allocation μ^v .

WTS $\rightarrow\leftarrow$

	A	B	C		
μ^v	y	x	z	Sps A prefers x to y . Stability	$\Rightarrow B \succ_x A$
$\hat{\omega}$	z	x	y	A must go to z and get x thru TC.	$\Rightarrow A \succ_z C$
$\hat{\mu}$	x	z	y	B must prefer z to x . Stability	$\Rightarrow C \succ_z B$
					$\Rightarrow A \succ_z C \succ_z B \succ_x A$
					$\rightarrow\leftarrow$

Proof of Sufficiency: Demo for a particular case

Consider (DA). Sps \succ is acyclical.

Sps $\exists v \in V_+$ A has an incentive to deviate from SME allocation μ^v .

WTS $\rightarrow\leftarrow$

	A	B	C		
μ^v	y	x	z	Sps A prefers x to y . Stability	$\Rightarrow B \succ_x A$
$\hat{\omega}$	z	x	y	A must go to z and get x thru TC.	$\Rightarrow A \succ_z C$
$\hat{\mu}$	x	y	z	$\hat{\mu}$ must be the DA outcome	$\rightarrow\leftarrow$

Proof of Sufficiency: Demo for a particular case

Consider (DA). Sps \succ is acyclical.

Sps $\exists v \in V_+$ A has an incentive to deviate from SME allocation μ^v .

WTS $\rightarrow \leftarrow$

	A	B	C		
μ^v	y	x	z	Sps A prefers x to y . Stability	$\Rightarrow B \succ_x A$
$\hat{\omega}$	z	y	x	A must go to z and get x thru TC.	$\Rightarrow A \succ_z C$
				C must push out B from x	$\Rightarrow C \succ_x B$

Proof of Sufficiency: Demo for a particular case

Consider (DA). Sps \succ is acyclical.

Sps $\exists v \in V_+$ A has an incentive to deviate from SME allocation μ^v .

WTS $\rightarrow\leftarrow$

	A	B	C		
μ^v	y	x	z	Sps A prefers x to y . Stability	$\Rightarrow B \succ_x A$
$\hat{\omega}$	z	y	x	A must go to z and get x thru TC.	$\Rightarrow A \succ_z C$
				C must push out B from x	$\Rightarrow C \succ_x B$
					$\Rightarrow C \succ_x B \succ_x A \succ_z C$
					$\rightarrow\leftarrow$

▶ Return

Example 3: TTC \neq PME

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>x</i>	40	20	40	10
<i>y</i>	20	40	30	20
<i>z</i>	30	30	20	30
<i>w</i>	10	10	10	40

Values

$D \succ_x B \succ_x C \succ_x A$
 $A \succ_y C \succ_y B \succ_y D$
 $D \succ_z C \succ_z B \succ_z A$
 $A \succ_z D \succ_z B \succ_z C$

Priority

TTC (single stage): (x, z, y, w)

PME with DA: (x, y, z, w) , DA only: (z, y, x, w)

Example 3: TTC \neq PME

Values and Priority

	<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>x</i>	40	20	40	10
<i>y</i>	20	40	30	20
<i>z</i>	30	30	20	30
<i>w</i>	10	10	10	40

Values

$D \succ_x B \succ_x C \succ_x A$
 $A \succ_y C \succ_y B \succ_y D$
 $D \succ_z C \succ_z B \succ_z A$
 $A \succ_z D \succ_z B \succ_z C$

Priority

TTC (single stage): $A \rightarrow x \rightarrow D \rightarrow w \rightarrow A$

PME with DA: $\omega = (y, x, z, w)$ $\mu = (x, y, z, w)$